

# APPLICATION NOTE (Summary)

## TC90205FG

### 1. Overview

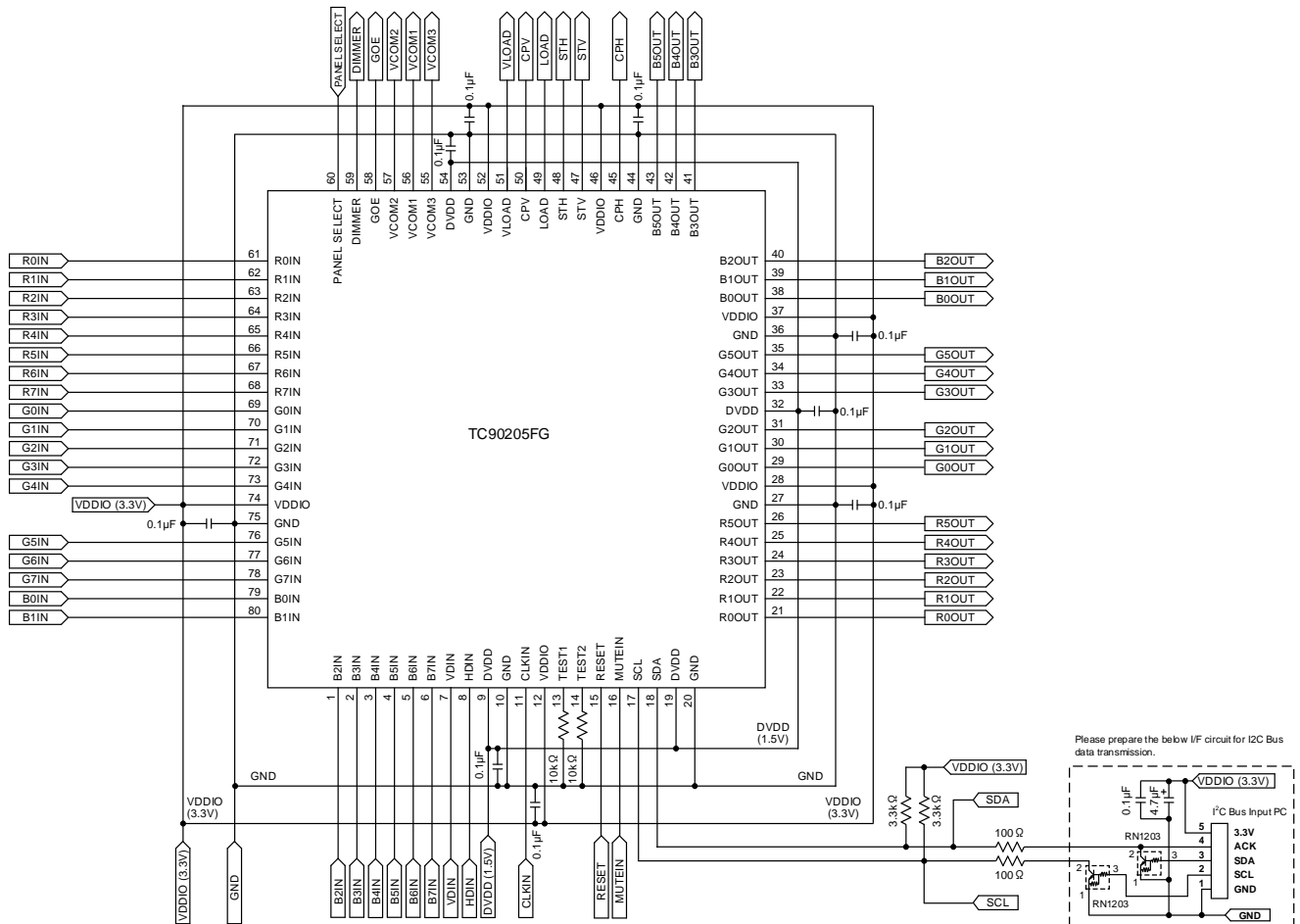
TC90205FG has picture quality improver (Horizontal lower bit expander, Edge Enhancement, Color adjustment, contrast adjustment, etc.) for input digital RGB video signal (6bit/8bit), and it outputs digital RGB video signal (6bit/8bit).

Timing control signals for panel operating are outputted with RGB video signal.

### 2. Feature

- Input and output video signal format are digital RGB (WVGA) or ITU-R BT.601 (720x480(480p)).
- It has picture quality improver.
- It has timing control pulse output for LCD panel.
- It needs to transmit data of I<sup>2</sup>C Bus.
- Power supply : 3.3V , 1.5V
- Package : LQFP80pin 12 x 12 mm (LQFP80-P-1212-0.50F)

### 3. An example of Application Circuit



**4. Pin Description**

Pin No.	Pin name	Block	IO	Function
1	B2IN	Digital IN	Input	Digital RGB input (B2)
2	B3IN	Digital IN	Input	Digital RGB input (B3)
3	B4IN	Digital IN	Input	Digital RGB input (B4)
4	B5IN	Digital IN	Input	Digital RGB input (B5)
5	B6IN	Digital IN	Input	Digital RGB input (B6)
6	B7IN	Digital IN	Input	Digital RGB input (B7)
7	VDIN	Digital IN	Input	Digital RGB input (Vertical sync signal)
8	HDIN	Digital IN	Input	Digital RGB input (Horizontal sync signal)
9	DVDD	Power	-	1.5V power supply for logic block
10	GND	Power	-	GND
11	CLKIN	Digital IN	Input	Digital RGB input (Clock signal)
12	VDDIO	Power	-	3.3V power supply for I/O block
13	TEST1	TEST	Input	For TEST
14	TEST2	TEST	Input	For TEST
15	RESET	RESET	Input	Reset control
16	MUTEIN	MUTE	Input	Mute control
17	SCL	I <sup>2</sup> C	Input	I <sup>2</sup> C -BUS control (SCL)
18	SDA	I <sup>2</sup> C	I/O	I <sup>2</sup> C -BUS control (SDA)
19	DVDD	Power	-	1.5V power supply for logic block
20	GND	Power	-	GND
21	R0OUT	Digital OUT	Output	Digital RGB output (R0)
22	R1OUT	Digital OUT	Output	Digital RGB output (R1)
23	R2OUT	Digital OUT	Output	Digital RGB output (R2)
24	R3OUT	Digital OUT	Output	Digital RGB output (R3)
25	R4OUT	Digital OUT	Output	Digital RGB output (R4)
26	R5OUT	Digital OUT	Output	Digital RGB output (R5)
27	GND	Power	-	GND
28	VDDIO	Power	-	3.3V power supply for I/O block
29	G0OUT	Digital OUT	Output	Digital RGB output (G0)
30	G1OUT	Digital OUT	Output	Digital RGB output (G1)
31	G2OUT	Digital OUT	Output	Digital RGB output (G2)
32	DVDD	Power	-	1.5V power supply for logic block
33	G3OUT	Digital OUT	Output	Digital RGB output (G3)
34	G4OUT	Digital OUT	Output	Digital RGB output (G4)
35	G5OUT	Digital OUT	Output	Digital RGB output (G5)
36	GND	Power	-	GND
37	VDDIO	Power	-	3.3V power supply for I/O block
38	B0OUT	Digital OUT	Output	Digital RGB output (B0)
39	B1OUT	Digital OUT	Output	Digital RGB output (B1)
40	B2OUT	Digital OUT	Output	Digital RGB output (B2)

Pin No.	Pin name	Block	IO	Function
41	B3OUT	Digital OUT	Output	Digital RGB output (B3)
42	B4OUT	Digital OUT	Output	Digital RGB output (B4)
43	B5OUT	Digital OUT	Output	Digital RGB output (B5)
44	GND	Power	-	GND
45	CPH	LCD control	Output	Control signal for LCD panel (Horizontal clock signal)
46	VDDIO	Power	-	3.3V power supply for I/O block
47	STV	LCD control	Output	Control signal for LCD panel (Vertical start pulse for writing)
48	STH	LCD control	Output	Control signal for LCD panel (Horizontal start pulse for writing)
49	LOAD	LCD control	Output	Control signal for LCD panel (Horizontal enable pulse for writing)
50	CPV	LCD control	Output	Control signal for LCD panel (Vertical clock signal)
51	VLOAD	LCD control	Output	Control signal for LCD panel (Vertical enable pulse for writing)
52	VDDIO	Power	-	3.3V power supply for I/O block
53	GND	Power	-	GND
54	DVDD	Power	-	1.5V power supply for logic block
55	VCOM3	LCD control	Output	Control signal for LCD panel (Output voltage for common erector 3)
56	VCOM1	LCD control	Output	Control signal for LCD panel (Output voltage for common erector 1)
57	VCOM2	LCD control	Output	Control signal for LCD panel (Output voltage for common erector 2)
58	GOE	LCD control	Output	Control signal for LCD panel (Panel reset signal)
59	DIMMER	PWM	Output	PWM signal output
60	PANELSELECT	LCD control	Input	Control signal for LCD panel (Polarity select for GOE signal)
61	R0IN	Digital IN	Input	Digital RGB input (R0)
62	R1IN	Digital IN	Input	Digital RGB input (R1)
63	R2IN	Digital IN	Input	Digital RGB input (R2)
64	R3IN	Digital IN	Input	Digital RGB input (R3)
65	R4IN	Digital IN	Input	Digital RGB input (R4)
66	R5IN	Digital IN	Input	Digital RGB input (R5)
67	R6IN	Digital IN	Input	Digital RGB input (R6)
68	R7IN	Digital IN	Input	Digital RGB input (R7)
69	G0IN	Digital IN	Input	Digital RGB input (G0)
70	G1IN	Digital IN	Input	Digital RGB input (G1)
71	G2IN	Digital IN	Input	Digital RGB input (G2)
72	G3IN	Digital IN	Input	Digital RGB input (G3)
73	G4IN	Digital IN	Input	Digital RGB input (G4)
74	VDDIO	Power	-	3.3V power supply for I/O block
75	GND	Power	-	GND
76	G5IN	Digital IN	Input	Digital RGB input (G5)
77	G6IN	Digital IN	Input	Digital RGB input (G6)
78	G7IN	Digital IN	Input	Digital RGB input (G7)
79	B0IN	Digital IN	Input	Digital RGB input (B0)
80	B1IN	Digital IN	Input	Digital RGB input (B1)

**5. I<sup>2</sup>C Bus Control**

**5.1 Slave address**

It has 2 slave address (0xBC or 0xBE).  
 It is setup by the terminal "PANELSELECT".  
 (The polarity of GOE signal is inverted by PANELSELECT terminal status.)  
 The mode (Write mode and Read mode) is determined by LSB of slave address.

PANELSELECT pin	Slave address	
	Write mode	Read mode
L	0xBC	0xBD
H	0xBE	0xBF

**5.2 Segment address**

TC90205FG has Segment Address, and applies to Sub Address below Segment Address.

Segment address	Contents
0x00	Input signal setting Output signal setting for panel control (T-con) Test pattern output Horizontal lower bit expander Picture quality improver (HVD enhancer)
0x01	Picture quality improver (Horizontal enhancer, Color management, Dynamic Y-gamma correction, etc...) PWM signal setting, Masking process
0x02	RGB gamma correction, Dither, FRC

**5.3 Data transmission format**

**5.3.1 Write mode format**

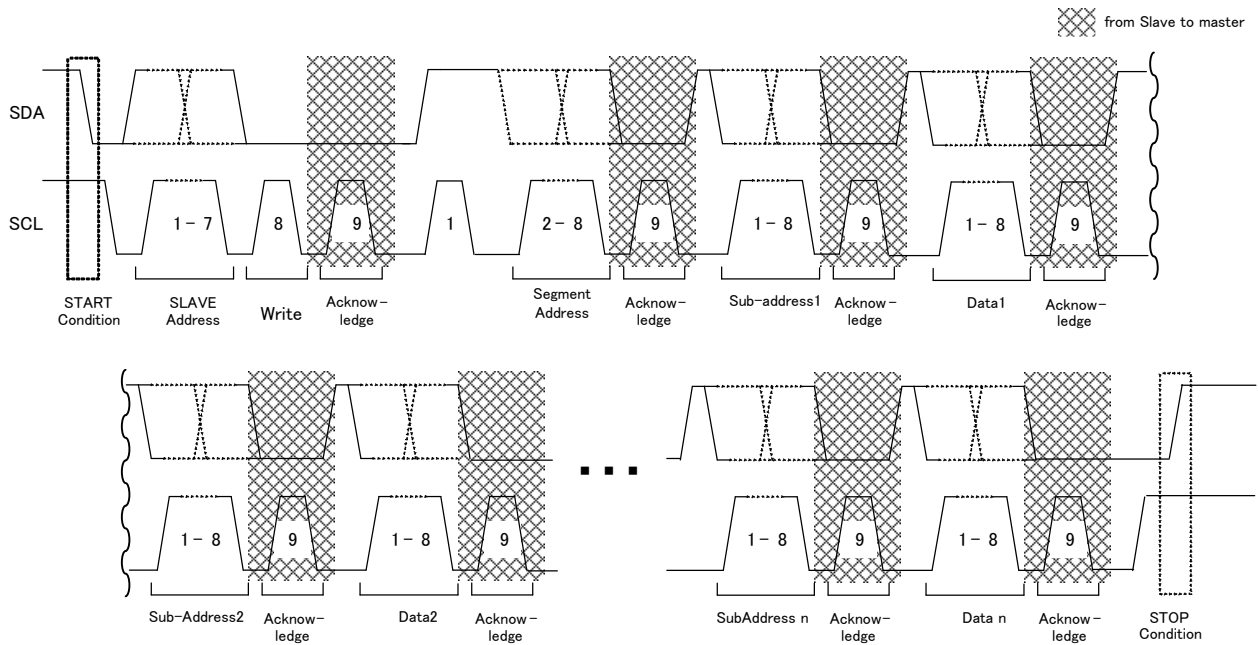
When the LSB of the SLAVE Address is set to 0, it means the write mode.

The write mode format for one Sub-Address data has the following sequence:  
 START Condition/ SLAVE Address (write mode)/ Segment Address/ Sub-Address/ Data / STOP Condition.

**5.3.2 Multi sub address write mode format**

When the MSB of the Segment Address is set to 1, it means the multi Sub-Address write mode format as shown in following image.

This mode can translate two or more Sub-Address data, and it has the following sequence:  
 START Condition/ SLAVE Address (write mode)/ Segment Address (MSB=1)/ Sub-Address1/ Data1 / Sub-Address2/ Data2 /.../ Sub-Address n/ Data n / STOP Condition.

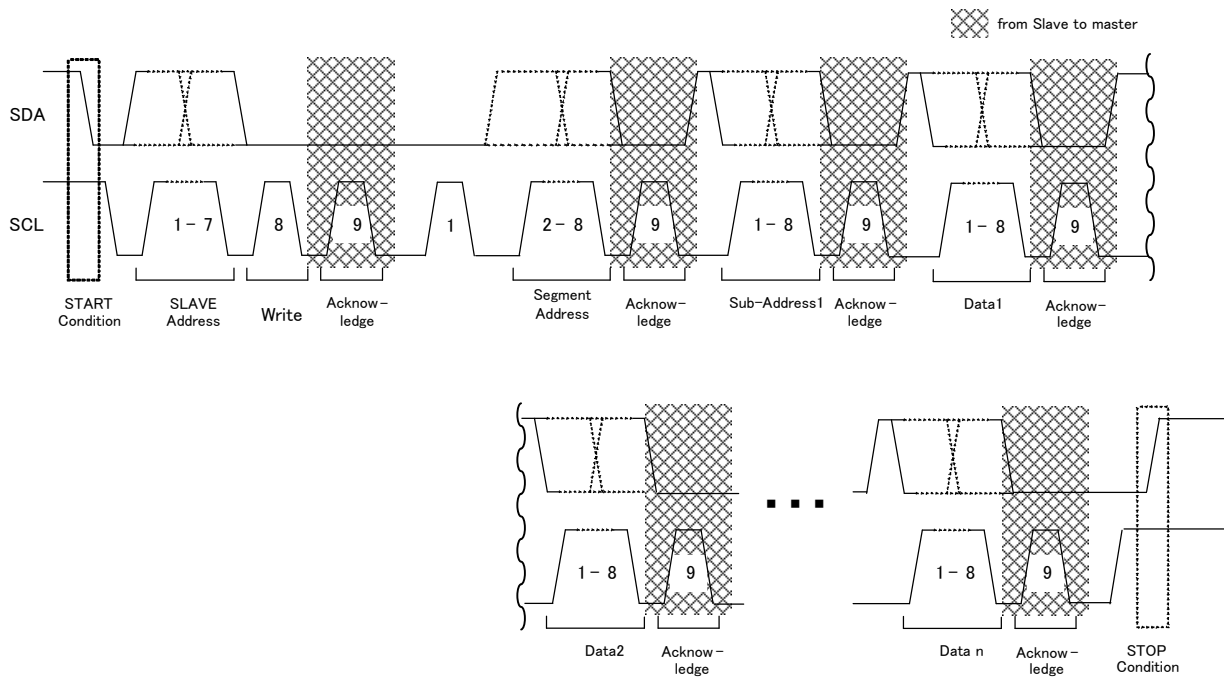


**5.3.3 Continuous write mode format (Auto increment mode)**

When the MSB of the Segment Address byte is set to 0, it means the continuous write mode format as shown in following image.

This mode can translate two or more data which have continuous Sub-Address, and it has the following sequence:

START Condition/ SLAVE Address (write mode)/ Segment Address (MSB=0)/ Sub-Address1/ Data1 / Data2 /.../ Data n (=Sub-Address n+1) / STOP Condition.



5.3.4 Read mode

When the LSB of the SLAVE Address is set to 1, it means the read mode as shown in following image.

The read mode has continuous mode only. (auto increment of Sub-Address).

The sequence of this mode is as follows:

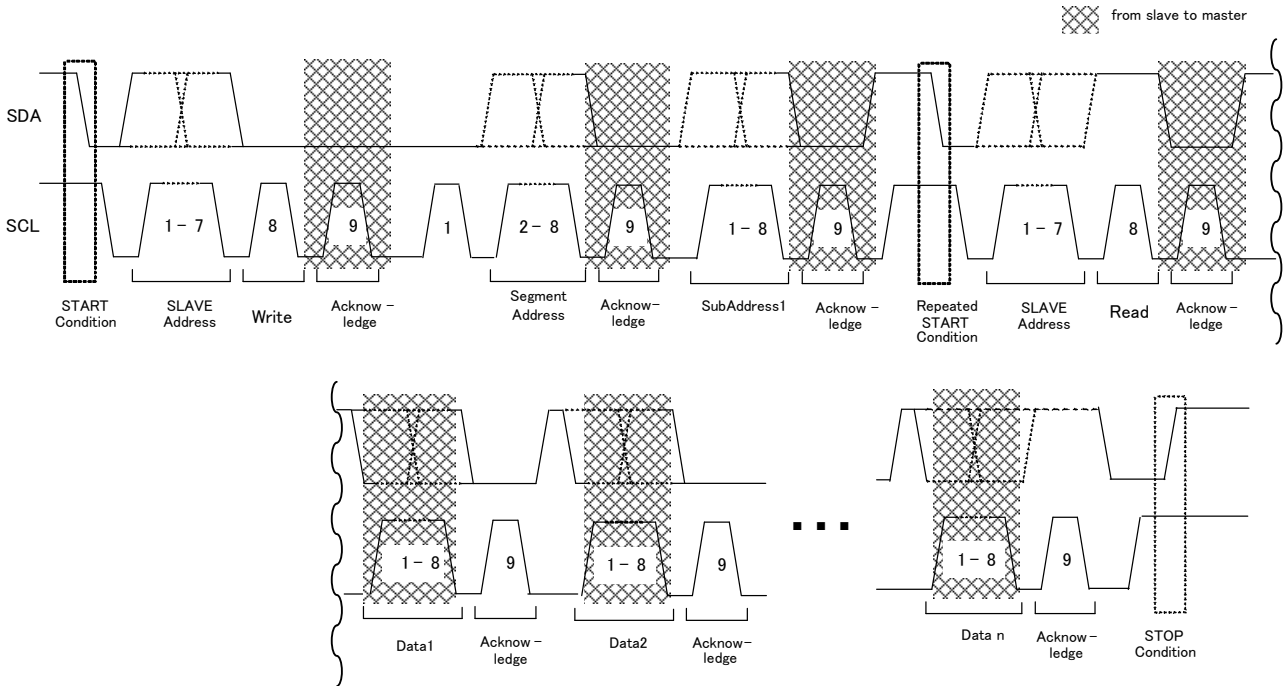
START Condition/ SLAVE Address (write)/ Segment Address/ Sub-Address/ Repeated START Condition/ SLAVE Address (read)/ Data1(read) / Data2(read) /.../ Data n (read) / STOP Condition.

At the first, this mode needs to set Segment Address and Sub-Address with write mode, and then Repeated START Condition is also needed to start to read sequence.

And more, the master should output negative ACK(High) at the last read data before the STOP Condition.

If the STOP Condition is send without this negative ACK, this LSI does not recognize the end of read sequence and does not release SDA line to open condition until next START Condition or negative ACK.

And more, if there is no negative ACK(High) then this LSI keeps outputting until the Sub-Address reaches 0xFF, and repeats the output of the data of the Sub-Address 0xFF afterwards. So please notice about this negative ACK output to avoid data translation error.



**6. Register**

● **Please not change the data value of the registers** which are colored to gray in this document, because these registers are defined as "Reserved".

If "Reserved" register bit exists on sub address to change data, **please write initial data value to the bit on the "Reserved" register and don't change the value.**

- not VLT : Not concerned with vertical sync signal timing, it changes to new data.
- INIT: \*\* : Default setting.
- Underline portion are default setting.
- In this document, data value is described as follows.  
Ex. 0x3F(hexadecimal) = 0011\_1111 (binary) = 63 (decimal)

**6.1 Segment Address 0x00**

**6.1.1 Sub Address 0x00 (Input / output terminal control)**

Segment 0x00								
Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x00	<b>IPIN_SEL[3:0]</b>				<b>OUTBIT</b>	Reserved	<b>OPIN_SEL[1:0]</b>	
not VLT	DRGB-in bit selection		Input bit reverse	Input R/B reverse	RGB output bit number	Fix to 0	Output bit reverse	Output R/B reverse
INIT: 0x00	00:8bit 01:6bit 1*:6bit (lower bit interpolation)		0:Normal 1:MSB/LSB reverse	0:Normal 1:R-B (Y-C) interchange	0: 6bit 1: 8bit		0:Normal 1:MSB/LSB reverse	0:Normal 1:RB(YC) interchange

**IPIN\_SEL[3:2]:** Bit selection for digital RGB input  
 00: 8bit input  
 01: 6bit input  
 1\*: 6bit input (lower bit interpolation)

**IPIN\_SEL[1]:** MSB/LSB reverse for digital RGB input  
 0: Normal  
 1: MSB/LSB reverse  
 Ex) R signal  
 R7IN pin to R0 input, R6IN pin to R1 input, ..., R0IN pin to R7 input

The case of 6bit input mode at IPIN\_SEL[3:2], for R7IN to R2IN signal are processed.  
 (An example of R signal input.)  
 Therefore the processing is R7IN pin = R2 input, R6IN pin = R3 input, ..., R2IN pin = R7 input

**IPIN\_SEL[0]:** R-B signal interchange for digital RGB input  
 0: Normal  
 1: R-B interchange  
 It can interchange R input signal and B input signal.  
 R7IN pin = B7 input, R6IN = B6 input, ..., R0IN pin = B0 input  
 B7IN pin = R7 input, B6IN = R6 input, ..., B0IN pin = R0 input

**OUTBIT:** Bit number of digital RGB output signal  
 0: 6bit  
 1: 8bit  
 When 8bit-RGB signal output, the lower 2bit is outputted from the timing signal output pin. When 8bit-RGB signal output, the register "OPIN\_SEL[1]" cannot use.

**OPIN\_SEL[1]:** MSB/LSB reverse for digital RGB output



0: Normal  
 1: MSB/LSB reverse  
 Ex) R signal  
 R5OUT pin = R0 output, R4OUT pin = R1 output, ..., R0OUT pin = R5 output

**OPIN\_SEL[0]:** R-B interchange for digital RGB output

0: Normal  
 1: R-B interchange

It can interchange R output signal and B output signal.  
 R5OUT pin to B5 output, R4OUT to B4 output, ..., R0OUT pin to B0 output  
 B5OUT pin to R5 output, B4OUT to R4 output, ..., B0OUT pin to R0 output

**6.1.2 Sub Address 0x01 to 0x11 (Timing controller (T-con) pulse output)**

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0	
0x01 <b>not VLT</b> INIT: 0x7F	<b>LCD_Out</b>	<b>LCD_Out_Mode</b>	<b>P_CPV</b>	<b>P_LOAD</b>	<b>P_STH</b>	<b>P_VLOAD</b>	<b>P_STV</b>	<b>P_CPH</b>	
	T-con pulse output 0:OFF (ALL Low)	T-con Output mode 0:Other 1:Standard (HD,VD,DE)	CPV pulse polarity 0:Negative 1:Positive	LOAD pulse polarity 0:Negative 1:Positive	STH pulse polarity 0:Negative 1:Positive	VLOAD pulse polarity 0:Negative 1:Positive	STV pulse polarity 0:Negative 1:Positive	CPH pulse polarity 0:Negative 1:Positive	
	1:ON								
0x02 <b>not VLT</b> INIT: 0x64	<b>P_VCOM2</b>	<b>P_DE</b>	<b>EN_SEL</b>	<b>VCOM_2V</b>	<b>GOE_HOLD[2:0]</b>		<b>GOE_HP</b>		
	VCOM2 polarity 0:Reverse polarity for VCOM1 1:Same polarity for VCOM1	Enable pulse polarity 0:Negative 1:Positive	VLOAD pin select 0:VLOAD 1:ENABLE	VCOM 2V mode 0:OFF 1:ON	GOE reset period 000:1V to 010:3V to 111:8V		GOE pulse output 0:OFF 1:ON		
0x03 <b>not VLT</b> INIT: 0x08	<b>STH_START[7:0]</b> Start phase of STH pulse (Moving before leading edge of DE) 0000_0000:-7clk to 0000_1000:+1clk to 1111_1111:+248clk								
0x04 <b>not VLT</b> INIT: 0x00	<b>STH_WIDTH[7:0]</b> Width of STH pulse 0000_0000:1clk to 1111_1111:256clk								
0x05 <b>not VLT</b> INIT: 0x02	Reserved	Reserved	<b>STV_VSTART[5:0]</b> Width of STV pulse (Reference of DE timing) 00_0000:-1Line to 00_0010:+1Line to 11_1111:+62Line						
0x06 <b>not VLT</b> INIT: 0x00	Reserved	Reserved	Reserved	<b>STV_VWIDTH[4:0]</b> Width of STV pulse 0_0000:1Line to 1_1111:32Line					
0x07 <b>not VLT</b> INIT: 0x08	<b>STV_HSTART[7:0]</b> Start phase of STV pulse (Moving before leading edge of DE) 0000_0000:-7clk to 0000_1000:+1clk to 1111_1111:+248clk								
0x08 <b>not VLT</b> INIT: 0x08	<b>LOAD_START[7:0]</b> Start pulse of LOAD pulse (Moving before leading edge of DE) 00000_0000:-7clk to 0000_1000:+1clk to 1111_1111:+248clk								
0x09 <b>not VLT</b> INIT: 0x00	<b>LOAD_WIDTH[7:0]</b> Width of LOAD pulse 0000_0000:1clk to 1111_1111:256clk								
0x0A <b>not VLT</b> INIT: 0x08	<b>CPV_START[7:0]</b> Start phase of CPV pulse (Moving before leading edge of DE) 0000_0000:-7clk to 0000_1000:+1clk to 1111_1111:+248clk								
0x0B <b>not VLT</b> INIT: 0x00	<b>CPV_WIDTH[7:0]</b> Width of CPV pulse 0000_0000:1clk to 1111_1111:256clk								

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x0C <b>not VLT</b>	<b>VLOAD_START[7:0]</b>							
	Start phase of VLOAD pulse (Moving before leading edge of DE)							
INIT: 0x08	00_0000_0000:-7clk to 00_0000_1000:+1clk to 11_1111_1111:+1016clk							
0x0D <b>not VLT</b>	<b>VLOAD_WIDTH[7:0]</b>							
	Width of VLOAD pulse							
INIT: 0x00	0000_0000:1clk to 1111_1111:256clk							
0x0E <b>not VLT</b>	<b>VLOAD_START [9:8]</b>			<b>VCOM_VSTART[5:0]</b>				
				VCOM start line (Reference of DE timing)				
INIT: 0x02				00_0000:-1Line to 00_0010:+1Line to 11_1111:+62Line				
0x0F <b>not VLT</b>	<b>VCOM_HSTART[7:0]</b>							
	VCOM start position (Moving before leading edge of DE)							
INIT: 0x08	0000_0000:-7clk to 0000_1000:+1clk to 1111_1111:+248clk							
0x10 <b>not VLT</b>	<b>VCOM3_POL</b>	Reserved	<b>VCOM3_VSTART[5:0]</b>					
	VCOM3 polarity	Fix to 0	VCOM3 start line (Reference of DE timing)					
	0:Reverse polarity for VCOM1 1:Same polarity for VCOM1		00_0000:-1Line to 00_0010:+1Line to 11_1111:+62Line					
INIT: 0x02								
0x11 <b>not VLT</b>	<b>VCOM3_HSTART[7:0]</b>							
	VCOM3 Horizontal start position (Moving before leading edge of DE)							
INIT: 0x08	0000_0000:-7clk to 0000_1000:+1clk to 1111_1111:+248clk							

### 6.1.3 Sub Address 0x13 to 0x15 (Input signal setting)

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x13 <b>not VLT</b>	<b>CLOCKIN</b>	<b>SYNCIN</b>	Reserved	<b>DE_END</b>	Reserved	Reserved	Reserved	<b>DMODE</b>
	Input Clock polarity	Input Sync polarity	Fix to 0	Internal Synchronous reference	Fix to 0	Fix to 1	Fix to 1	Input signal mode
INIT: 0x06	0:Normal 1: Reverse	0:Negative 1:Positive		0:HD/VD 1:Enable				0: WVGA 1 :480p
0x14 <b>not VLT</b>	<b>H_STA[7:0]</b>							
	Horizontal start position adjustment of digital input							
INIT: 0x97	0000_0001:1clk to 1001_0111:151clk to 1111_1111:255clk Notes: 0000_0000: forbid							
0x15 <b>not VLT</b>	<b>V_STA[7:0]</b>							
	Vertical start position adjustment of digital input							
INIT: 0x26	0000_0010:2Line to 0010_0110:38Line to 1111_1111:255Line Notes: 0000_0000, 0000_0001: forbid							

6.1.4 Sub Address 0x20 to 0x2E (Test pattern output)

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x20  not VLT  INIT: 0x00	<b>SIGPAT</b>	Reserved	<b>UD</b>	<b>LR</b>	<b>PATTERN[3]</b>	<b>PATTERN[2:0]</b>		
	Test pattern	Fix to 0	Horizon/ Vertical switch	Left/Right invert	YCbCr mode	Pattern select		
	<u>0:OFF</u> <u>1:ON</u>		<u>0:Normal</u> <u>1:H/V</u> switch	<u>0:Normal</u> <u>1:Left/Right</u> reverse	<u>0:RGB</u> <u>1:YCbCr</u>	<u>000:Raster</u> <u>(Black)</u> <u>001:Color</u> <u>bar</u>	<u>010:Ramp</u> <u>011:Raster</u> <u>100:1dot-</u> <u>check/</u> <u>Stripe</u>	<u>101:RGB</u> <u>gamma</u> <u>110:Raster</u> <u>(black)</u> <u>111:Input</u> <u>signal</u>
0x21  not VLT  INIT: 0x01	<b>COLOR_TYPE</b>	<b>WINDOW_TYPE[2:0]</b>			Reserved	<b>FLM_TYPE[2:0]</b>		
	Color bar type	Window display			Fix to 0	Diagonal line	Cross line	Frame line
	<u>0:Normal</u> <u>1:Vertical Y</u> step added	<u>0:OFF</u> <u>1:ON</u>	<u>0:400x240</u> <u>1:280x280</u>	<u>0:Inside</u> <u>1:Outsidel</u>		<u>0:OFF</u> <u>1:ON</u>	<u>0:OFF</u> <u>1:ON</u>	<u>0:OFF</u> <u>1:ON</u>
0x22  not VLT  INIT: 0xFF	<b>FLM_LEVEL[7:0]</b>							
	Frame color							
	<u>0000_0000:0LSB(Black) to 1111_1111:255LSB(White)</u>							
0x23  not VLT  INIT: 0x00	<b>WINDOW_LEVEL[7:0]</b>							
	Window color							
	<u>0000_0000:0LSB(Black) to 1111_1111:255LSB(White)</u>							
0x24  not VLT  INIT: 0x00	<b>POINT_TYPE[3:0]</b>				Reserved	<b>POINT_X[10:8]</b>		
	Cursor			Cross line mode	Fix to 0			
	Line width	Size						
	<u>00:OFF</u> <u>01:1dot</u>	<u>10:3dot</u> <u>11:5dot</u>	<u>0:19dot</u> <u>1:39dot</u>	<u>0:OFF</u> <u>1:ON</u>				
0x25  not VLT  INIT: 0x00	<b>POINT_X[7:0]</b>							
	Horizontal center position of Cursor <b>[10:0]</b>							
	<u>000_0000_0000:1st dot to 011_0001_1111:800th dot</u>							
0x26  not VLT  INIT: 0x00	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	<b>POINT_Y[9:8]</b>	
	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0		
0x27  not VLT  INIT: 0x00	<b>POINT_Y[7:0]</b>							
	Vertical center position of Cursor <b>[9:0]</b>							
	<u>00_0000_0000:1st line to 01_1101_1111:480th line</u>							

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x28 not VLT INIT: 0x00	<b>RAMP_TYPE[3:0]</b>				<b>RASTER_TYPE[3:0]</b>			
	Ramp setting				Raster color	Fixed color for Raster		
	0000:Ramp	0001 to 0011 :Ramp	1000 to 1111 :Step	0100 to 0111 Unused	0:Fixed color 1:Register setting	000:White 001:Yellow 010:Cyan	011:Green 100:Magenta	101:Red 110:Blue 111:Black
0x29 not VLT INIT: 0x00	<b>RASTER_G[7:0]</b>							
	Green level of register setting for Raster							
	0000_0000:0LSB to 1111_1111:255LSB							
0x2A not VLT INIT: 0x00	<b>RASTER_B[7:0]</b>							
	Blue level of register setting for Raster							
	0000_0000:0LSB to 1111_1111:255LSB							
0x2B not VLT INIT: 0x00	<b>RASTER_R[7:0]</b>							
	Red level of register setting for Raster							
	0000_0000:0LSB to 1111_1111:255LSB							
0x2C not VLT INIT: 0x00	Reserved	Reserved	Reserved	Reserved	<b>RAMP_COLOR[1:0]</b>		<b>DOT_TYPE[1:0]</b>	
	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Ramp color		1dot-check/Stripe pattern	
					00:RGB Ramp 01:G Ramp	10:B Ramp 11:R Ramp	00:1dot- check 01:H Stripe	10:V Stripe 11:1dot- check (G)
0x2D not VLT INIT: 0x00	<b>BLACK_LEVEL[7:0]</b>							
	Black level for 1dot-check/Stripe							
	0000_0000:0LSB(Black) to 1111_1111:255LSB(White)							
0x2E not VLT INIT: 0xFF	<b>WHITE_LEVEL[7:0]</b>							
	White level for 1dot-check/Stripe							
	0000_0000:0LSB(Black) to 1111_1111:255LSB(White)							

Test pattern

- 1) Pattern : select **PATTERN[2:0]**
- 2) Window
- 3) Frame : Diagonal line, Cross line, External frame line
- 4) Cursor

**SIGPAT**: Test pattern function ON/OFF

- 0:OFF
- 1:ON

**UD**: Horizon-Vertical interchange of pattern

- 0: Normal
  - 1: H/V switch
- Available only selecting Color bar or Ramp

**LR**: Left-Right reverse of Pattern

- 0: Normal
  - 1: Left-Right reverse
- Available only selecting Color bar or Ramp, 1dot check, Stripe.

**PATTERN[3]**: YCbCr mode

- 0: OFF
  - 1: ON
- Cb/Cr value is fixed 0 (Center) for window, cursor, frame. .  
Only Y value is available for test pattern.

**PATTERN[2:0]:** Pattern select

000: Raster (Black)

001: Color bar

Mode select; **COLOR\_TYPE**

010: Ramp

Mode select; **RAMP\_TYPE[3:0]**

Color setting; **RAMP\_COLOR[1:0]**

011: Raster

Raster color setting; **RASTER\_TYPE[3:0], RASTER\_G[7:0], RASTER\_B[7:0],**

**RASTER\_R[7:0]**

100: 1dot-check / Stripe

Mode select; **DOT\_TYPE[1:0]**

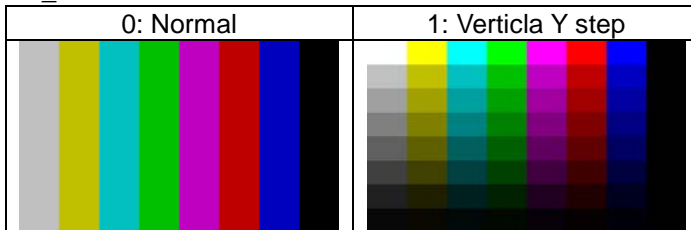
Color setting; **BLACK\_LEVEL[7:0], WHITE\_LEVEL[7:0]**

101: RGB gamma pattern

110: Raster (Black)

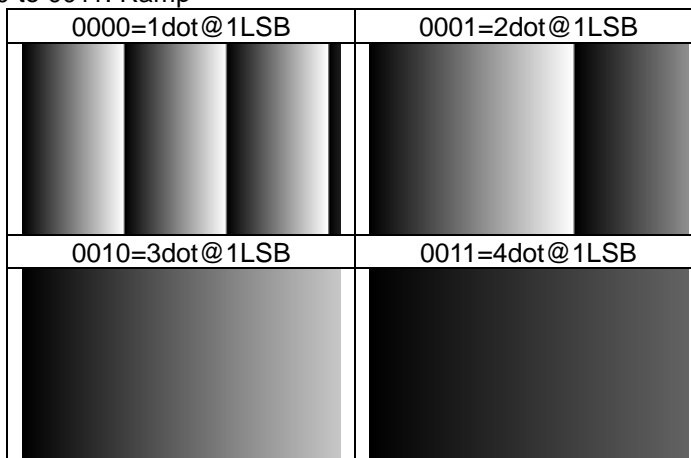
111: Input picture (no-pattern)

**COLOR\_TYPE:** Color bar mode



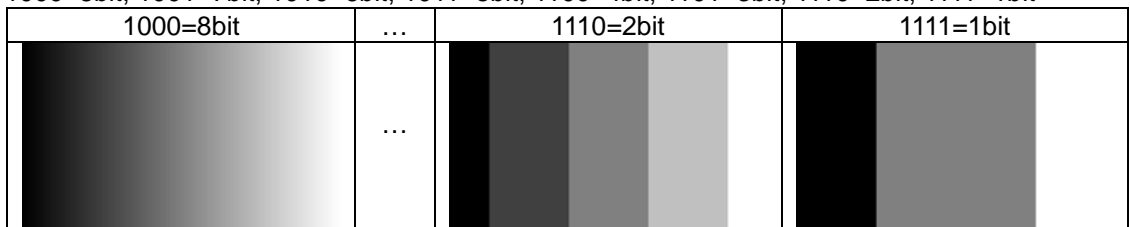
**RAMP\_TYPE[3:0]:** Ramp mode

0000 to 0011: Ramp



1000 to 1111: Step

1000=8bit, 1001=7bit, 1010=6bit, 1011=5bit, 1100=4bit, 1101=3bit, 1110=2bit, 1111=1bit



**RASTER\_TYPE[3]:** Color select for Raster

0: Fixed color

Color is selected by **RASTER\_TYPE[2:0]**.

1: Register setting color

Color is setting by **RASTER\_G[7:0]**, **RASTER\_B[7:0]** and **RASTER\_R[7:0]**.

**RASTER\_TYPE[2:0]:** Select fixed color for Raster

000: White

001: Yellow

010: Cyan

011: Green

100: Magenta

101: Red

110: Blue

111: Black

**RASTER\_G[7:0]:** Green level of register setting color for Raster

**RASTER\_B[7:0]:** Blue level of register setting color for Raster

**RASTER\_R[7:0]:** Red level of register setting color for Raster

0000\_0000: 0LSB to 1111\_1111: 255LSB

**DOT\_TYPE[1:0]:** 1dot-check / Stripe mode

00: 1dot check (Black/White)

01: Horizontal Stripe (Black/White)

10: Vertical Stripe (Black/White)

11: 1dot check (Green)

**BLACK\_LEVEL[7:0]:** Black level for 1dot-check / Stripe

0000\_0000: 0LSB to 1111\_1111: 255LSB

**WHITE\_LEVEL[7:0]:** White level for 1dot-check / Stripe

0000\_0000: 0LSB to 1111\_1111: 255LSB

**WINDOW\_TYPE[2]:** ON/OFF for Window

0: OFF

1: ON

**WINDOW\_TYPE[1]:** Size setting for Window

0: 480x240

1: 280x280

**WINDOW\_TYPE[0]:** Mode setting for Window

0: Internal

1: External

RGB value at selecting position is changed to the value of **WINDOW\_LEVEL[7:0]**.

**WINDOW\_LEVEL[7:0]:** RGB level for Window

0000\_0000: 0LSB (Black) to 1111\_1111: 255LSB (White)

**FLM\_TYPE[2]:** ON/OFF for Diagonal line

0: OFF

1: ON

**FLM\_TYPE[1]:** ON/OFF for Cross line

0: OFF

1: ON

**FLM\_TYPE[0]:** ON/OFF for External flame line

0: OFF

1: ON

**POINT\_TYPE[3:2]:** Line width for Cursor

- 00: OFF
- 01: 1dot
- 10: 3dot
- 11: 5dot

**POINT\_TYPE[1]:** Size for Cursor

- 0: 19dot
- 1: 39dot

**POINT\_TYPE[0]:** Cross line mode for Cursor

- 0: OFF
- 1: ON

**POINT\_X[10:0]:** Horizontal position for Cursor

000\_0000\_0000: 1st dot to 011\_0001\_1111: 800th dot

**POINT\_Y[10:0]:** Vertical position for Cursor

000\_0000\_0000: 1st line to 011\_0001\_1111: 480th line

**6.1.5 Sub Address 0x30 to 0x36 (Horizontal lower bit interpolator)**

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x30	<b>SGRAD_ON</b>	<b>BIT6</b>	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
	Horizontal lower bit interpolator	Forced 6bit Output						
INIT: 0x00	0:OFF 1:ON	0:Normal 1:6bit	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x31	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	<b>565MODE</b>	<b>555MODE</b>
							5:6:5 mode	5:5:5 mode
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	0:OFF 1:ON	0:OFF 1:ON
0x32	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x33	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x34	<b>LENOFF</b>	<b>LEN[6:0]</b>						
	Restraining Horizontal line 1	Horizontal line restraining 1 (By width of neighbor step)						
INIT: 0x00	0:OFF 1:ON	000_0000:0dot to 111_1111:127dot						
0x35	Reserved	<b>LEN_C[6:0]</b>						
		Horizontal line restraining 2 (By width of self-step)						
INIT: 0x00	Fix to 0	000_0000:0dot to 111_1111:127dot						
0x36	Reserved	Reserved	Reserved	Reserved	<b>LENG[1:0]</b>		<b>LENG_C[1:0]</b>	
					Change step for Horizontal line restraining 1		Change step for Horizontal line restraining 2	
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	00:1dot 01:2dot	10:3dot 11:4dot	00:1dot 01:2dot	10:3dot 11:4dot

**SGRAD\_ON**: ON/OFF for Horizontal lower bit interpolator

0: OFF

1: ON

**BIT6**: Forced 6bit Output

0: Normal (OFF)

1: 6bit out (ON)

**565MODE**: 5:6:5 mode

0: OFF

1: ON

In this mode, 5:6:5-input is outputted to 7:8:7 by interpolation.

**555MODE** has priority over **565MODE**.

**555MODE**: 5:5:5 mode

0: OFF

1: ON

In this mode, 5:5:5-input is outputted to 7:7:7 by interpolation.

**555MODE** has priority over **565MODE**.

**LENOFF**: Horizontal line restraining 1

0: OFF

1: ON

**LEN[6:0]**: Start width for Horizontal line restraining 1 (By width of neighbor step)

000\_0000: 0dot to 111\_1111: 127dot

When start width setting is made big, correction strength becomes weak.

**LEN\_C[6:0]**: Threshold width for Horizontal line restraining 2 (By width of self-step)

000\_0000: 0dot to 111\_1111: 127dot

When start width setting is made big, correction strength becomes weak.

**LENG[1:0]**: Change step for Horizontal line restraining 1

00: 1dot to 11: 4dot

**LENG\_C[1:0]**: Change step for Horizontal line restraining 2

00: 1dot to 11: 4dot



**6.1.6 Sub Address 0x40 to 0x47,0x4E (HVD Enhancer, Noise canceller)**

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x40 INIT: 0x00	<b>ENHON</b> Enhancer	<b>CORE_MET</b> Noise canceller	Reserved	Reserved	Reserved	<b>HALFSEL</b> Filter process	Reserved	Reserved
	<u>0:OFF</u> 1:ON	<u>0:OFF</u> (Coring) 1:ON (N.C. process)	Fix to 0	Fix to 0	Fix to 0	<u>0:OFF</u> 1:ON	Fix to 0	Fix to 0
0x41 INIT: 0x00	<b>V_35</b>	<b>V_OFF</b>	<b>H_SEL</b>	<b>H_35</b>	<b>H_OFF</b>	<b>D_SEL</b>	<b>D_35</b>	<b>D_OFF</b>
	Vertical tap		Horizontal tap			Diagonal tap		
	<u>0:3tap</u> 1:5tap	<u>0:ON</u> 1:OFF	<u>0:Narrow</u> 1:Wide	<u>0:3tap</u> 1:5tap	<u>0:ON</u> 1:OFF	<u>0:Narrow</u> 1:Wide	<u>0:3tap</u> 1:5tap	<u>0:ON</u> 1:OFF
0x42 INIT: 0x00	<b>ENHLV[3:0]</b> Enhancer gain				<b>ENHLV_CORE[3:0]</b> Noise canceller gain			
	<u>0000:min</u> to 1111:max				<u>0000:min</u> to 1111:max			
0x43 INIT: 0x00	<b>CORE_LV[7:0]</b> Coring level							
	<u>0000_0000:Coring OFF</u> <u>0000_0001:min</u> to 1111_1111:max							
0x44 INIT: 0x00	Reserved	Reserved	Reserved	Reserved	Reserved	<b>LIM_GAIN_SEL</b> LIM/GAIN sequence	Reserved	Reserved
	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	<u>0:LIM-&gt;GAIN</u> 1:GAIN->LIM	Fix to 0	Fix to 0
0x45 INIT: 0x00	<b>YCO1_ON</b> Coring variable for Y 1	<b>YCO1_COLV</b> Coring variable for Y 1 Gain	Reserved	Reserved	<b>YCO1_YLV[3:0]</b> Coring variable for Y 1 Start Y level			
	<u>0:OFF</u> 1:ON	<u>0:Y/16</u> 1:Y/8	Fix to 0	Fix to 0	<u>0000:0LSB</u> to 1111: 480LSB (10bit, 32LSB step)			
0x46 INIT: 0x00	<b>YCO2_ON</b> Coring variable for Y 2	<b>YCO2_COLV</b> Coring variable for Y 2 Gain	Reserved	Reserved	<b>YCO2_YLV[3:0]</b> Coring variable for Y 2 Start Y level			
	<u>0:OFF</u> 1:ON	<u>0:Y/16</u> 1:Y/8	Fix to 0	Fix to 0	<u>0000:0LSB</u> to 1111: 480LSB (10bit, 32LSB step)			
0x47 INIT: 0x00	<b>LIMIT_ON</b> Enhancer Limit	<b>LIMIT_MET</b> Limit processing	<b>LIMIT_LV[5:0]</b> Limit level					
	<u>0:OFF</u> 1:ON	<u>0:Keep level</u> 1:Paring	<u>00_0000:0(OFF)</u> <u>00_0001:min</u> to 11_1111:max					
0x4E INIT: 0x00	Reserved	Reserved	Reserved	<b>CNRON</b> Chroma NR	<b>CNR_GAIN</b> Chroma NR			
	Fix to 0	Fix to 0	Fix to 0	<u>0:OFF</u> 1:ON	Gain <u>0000:min</u> to 1111:max			

**ENHON:** HVD Enhancer function

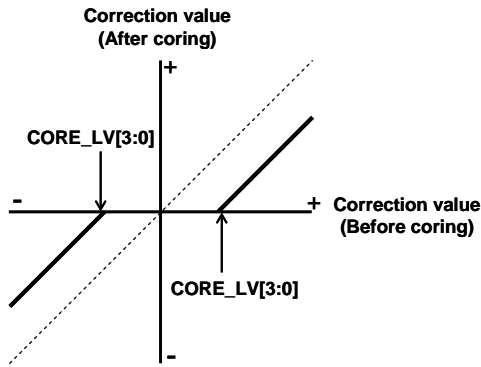
0: OFF

1: ON

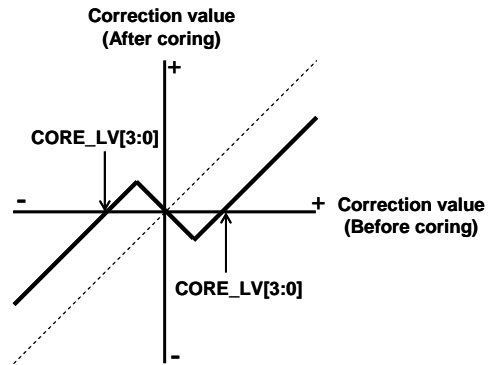
**CORE\_MET:** Select the coring processing for HVD enhancer

0: Coring mode (non-correction for coring area)

1: Noise canceller mode (minus gain for coring area)



<When **CORE\_MET** = 0>



<When **CORE\_MET** = 1>

**6.1.7 Sub Address 0x50 to 0x5F (Dynamic Y-gamma correction by histogram detection)**

Segment 0x00

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x50	<b>HDR_ON</b>	<b>HDR_C_OFF</b>	<b>HDR_HIST_ON</b>	Reserved	Reserved	Reserved	Reserved	Reserved
	ON/OFF	Color linkage	Histogram detection					
INIT: 0x20	0:OFF 1:ON	0:ON 1:OFF	0:OFF 1:ON	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x51	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x03	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 1	Fix to 1
0x52	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x80	Fix to 1	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x53	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x03	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 1	Fix to 1
0x54	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x80	Fix to 1	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x55	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x56	<b>HDR_HISTGAIN[7:0]</b>							
	Histogram Gain setting							
INIT: 0xF0	0000 0000: Linear (Gain 0) to 1111 0000 to 1111 1111: Gain max							
0x57	<b>HDR_HISTBLEND[7:0]</b>							
	Histogram Blending rate							
INIT: 0xF0	0000 0000: Original to 1111 0000 to 1111 1111: Rate max							
0x58	Reserved	<b>HDR_HISTLIM_H[2:0]</b>			Reserved	<b>HDR_HISTLIM_L[2:0]</b>		
	Fix to 0	Limiters for upper limit gain	Limit level width for upper limit gain	Fix to 0	Limiters for lower limit gain	Limit level width for lower limit gain		
INIT: 0x22		0:ON 1:OFF	00:min to 10:typ. to 11: max		0:ON 1:OFF	00:min to 10:typ. to 11: max		
0x59	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x20	Fix to 0	Fix to 0	Fix to 1	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x5A	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x80	Fix to 1	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x5B	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x70	Fix to 0	Fix to 1	Fix to 1	Fix to 1	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x5C	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x10	Fix to 0	Fix to 0	Fix to 0	Fix to 1	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x5D	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x03	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 1	Fix to 1
0x5E	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x5F	Reserved	Reserved	<b>IIR_ON[1:0]</b>		Reserved	Reserved	Reserved	Reserved
			Histogram time constant					
INIT: 0x00	Fix to 0	Fix to 0	00: OFF, 01: Small 10: middle 11: Large		Fix to 0	Fix to 0	Fix to 0	Fix to 0

The registers (at Segment Add.0x00 Sub Add. 0x50 to 0x5F) control the Dynamic YC gamma correction by histogram detection.

This function adjusts dynamically the Y gamma curve and C level by the histogram of input video signal. This function is processed before the Dynamic Y gamma (at Segment Add. 0x01).

The Dynamic Y gamma (at Segment Add. 0x01) is corrected sequentially, but this function is corrected with respect to each V. The detection area for this function is same as making area for picture quality improver.

**6.2 Segment Address 0x01**

**6.2.1 Sub Address 0x00 to 0x02 (Forced-off of picture quality improver, Mute)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x00 INIT: 0x00	Reserved	<b>ENHOFF</b>	<b>CTIOFF</b>	<b>CNTBRTPS</b>	<b>CLVLPS</b>	<b>ROUNDNDN</b>	<b>YMUTE</b>	<b>CMUTE</b>
	Fix to 0	Y Enhancer	CTI	Contrast Brightness	Color level adjustment	Cut off lower bit for 6bit output	Y Mute	C Mute
		<u>0:Noraml</u> 1:Forced OFF	<u>0:Noraml</u> 1:Forced OFF	<u>0:Noraml</u> 1:Forced OFF	<u>0:Noraml</u> 1:Forced OFF	<u>0:Noraml</u> 1:Forced OFF	<u>0:Normal</u> 1:Cut off	<u>0:Normal</u> 1:YMUTE
0x01 INIT: 0x03	<b>STGANPASS</b>	<b>YGANPASS</b>	<b>COMPPASS</b>	Reserved	Reserved	<b>MTXOUTSW</b>	<b>BBACK</b>	<b>RGB MUTE</b>
	Static Y-gamma	Dynamic Y-gamma	C gain linked Y gamma	Fix to 0	Fix to 0	6bit accuracy ensuring	Blue Back	RGB Mute
	<u>0:Noraml</u> 1:Forced OFF	<u>0:Noraml</u> 1:Forced OFF	<u>0:Noraml</u> 1:Forced OFF			<u>0:OFF</u> 1:ON	<u>0:Normal</u> 1:Blue back	<u>0:Normal</u> 1:MUTE
0x02 INIT: 0x00	<b>RGB_CNTBRTPS</b>	Reserved	<b>CMPS</b>	Reserved	Reserved	Reserved	Reserved	<b>MUTE_AUTO</b>
	RGB adjustment of picture	Fix to 0	Color Management	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Mute by pin control
	<u>0:Noraml</u> 1:Forced OFF		<u>0:Noraml</u> 1:Forced OFF					<u>0:OFF</u> 1:ON

Available register of “forced-off” are as follows.

Register	Switchable function
<b>ENHOFF</b>	Sharpness, LTI, YNC
<b>CTIOFF</b>	CTI, CNC
<b>CNTBRTPS</b>	Contrast, Brightness
<b>CLVLPS</b>	C gain, Cb/Cr offset
<b>STGANPASS</b>	Static Y-gamma correction
<b>YGANPASS</b>	Dynamic Y-gamma correction
<b>COMPPASS</b>	C gain linked Y gamma
<b>RGB_CNTBRTPS</b>	Picture RGB contrast Picture RGB brightness
<b>CMPS</b>	Color management Skin color correction, Tint

**6.2.2 Sub Address 0x03 to 0x06 (Sharpness, LTI, YNC)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x03 INIT: 0x00	Reserved	<b>ENHLIM[2:0]</b>		<b>ENHGA[2:0]</b>		<b>FENH</b>		
	Fix to 0	Sharpness1 Coring level 000:0LSB to 111:7LSB (1LSB step @8bit)		Sharpness1 Gain 000:OFF 001:*0.125% to 111:*0.875%		Sharpness1 f0 0:CLK/4 1:CLK/2		
0x04 INIT: 0x00	Reserved	<b>ENHLIM2[2:0]</b>		<b>ENHGA2[2:0]</b>		<b>FENH2</b>		
	Fix to 0	Sharpness2 Coring level 000:0LSB to 111:7LSB (1LSB step @8bit)		Sharpness2 gain 000:OFF 001:*0.125% to 111:*0.875%		Sharpness2 f0 0:CLK/8 1:CLK/6		
0x05 INIT: 0x00	Reserved	<b>LTILIM[2:0]</b>		<b>LTIGA[2:0]</b>		<b>FLTI</b>		
	Fix to 0	LTI Coring 000:0LSB to 111:7LSB (1LSB step @8bit)		LTI Gain 000:OFF 001:*0.125% to 111:*0.875%		LTI f0 0:CLK/6 1:CLK/4		
0x06 INIT: 0x00	Reserved	<b>NCLIM[2:0]</b>		<b>NCGA[1:0]</b>		<b>FNC[1:0]</b>		
	Fix to 0	YNC Coring 000:0LSB to 111:7LSB (1LSB step @8bit)		YNC gain 00:OFF 01:*0.125% to 11:*0.5%		YNC f0 00:CLK/8 10:CLK/4 01:CLK/6 11:CLK/2		

**6.2.3 Sub Address 0x07 to 0x08 (Brightness, Contrast)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x07 INIT: 0x40	Reserved	<b>ADJCONT[6:0]</b>						
	Fix to 0	Contrast 000_0000:*0 to 100_0000:*1 to 111_1111:*1.98						
0x08 INIT: 0x00	Reserved	<b>ADJBRT[6:0]</b>						
	Fix to 0	Brightness 100_0000:-64LSB to 000_0000:0LSB to 011_1111:+63LSB (8bit,)						

**6.2.4 Sub Address 0x09 to 0x0A (CTI, CNC)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x09 INIT: 0x00	<b>FCTI[1]</b>	<b>CTILIM[2:0]</b>		<b>CTIGA[2:0]</b>		<b>FCTI[0]</b>		
	CTI f0 10:CLK/8 11:CLK/6	CTI Coring 000:0LSB to 111:7LSB (1LSB step @8bit)		CTI Gain 000:OFF 001:*0.250% to 111:*1.750%		CTI f0 00:CLK/16 01:CLK/12		
0x0A INIT: 0x00	Reserved	<b>CNCLIM</b>		<b>CNCGA</b>		<b>FCNC</b>		
	Fix to 0	CNC Coring 000:0LSB to 111:7LSB (1LSB step @8bit)		CNC Gain 00:OFF 01:*0.125% to 11:*0.5%		CNC f0 00:CLK/8 10:CLK/4 01:CLK/6 11:CLK/2		

**6.2.5 Sub Address 0x0B to 0x0F (Cb/Cr gain, Cb/Cr offset, Tint)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x0B	<b>CBGAIN[7:0]</b>							
	Cb gain							
INIT: 0x40	0000_0000:*0 to 0100_0000:*1 to 1111_1111:*3.98							
0x0C	<b>CRGAIN[7:0]</b>							
	Cr gain							
INIT: 0x40	0000_0000:*0 to 0100_0000:*1 to 1111_1111:*3.98							
0x0D	Reserved	<b>CBOFS[6:0]</b>						
		Cb offset						
INIT: 0x00	Fix to 0	100_0000:-64LSB to 000_0000:0LSB to 011_1111:+63LSB (8bit, 1LSB)						
0x0E	Reserved	<b>CROFS[6:0]</b>						
		Cr offset						
INIT: 0x00	Fix to 0	100_0000:-64LSB to 000_0000:0LSB to 011_1111:+63LSB (8bit, 1LSB)						
0x0F	<b>TINT[7:0]</b>							
	TINT adjustment							
INIT: 0x00	1111_1111: -44.8° to 1000_0000: -0.35° to 0000_0000: ±0° to 0111_1111: +44.45° 0.35° step							

**6.2.6 Sub Address 0x10 to 0x14 (PWM output to DIMMER terminal)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x10	<b>PWM_MUTE</b>	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
	PWM linked to MUTE							
INIT: 0x00	0:OFF 1:ON	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x11	<b>PWM_SW</b>	Reserved	Reserved	Reserved	Reserved	Reserved	<b>PWM_NP</b>	<b>PWM_VLAT</b>
	PWM ON/OFF						Output Polarity	V latch control
INIT: 0x00	0:OFF 1:ON	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	0: Normal 1: Invert	0: OFF 1: ON
0x12	Reserved	Reserved	Reserved	Reserved	<b>PWM DUTY[11:8]</b>			
					DUTY setting [11:8]			
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0				
0x13	<b>PWM DUTY[7:0]</b>							
	DUTY setting [7:0]							
INIT: 0x00	0000_0000_0000:0.024% to 0111_1111_1111:50% to 1111_1111_1111:100.00%							
0x14	<b>PWM_SW[1:0]</b>		<b>PWM_DIV[5:0]</b>					
	PWM frequency		PWM frequency setting					
INIT: 0x00	00:1/2048 01:1/4096	10:1/8192 11:1/16384	00_0000:*1 to 11_1111:*64					

PWM pulse output function setting of DIMMER terminal is available in sub address 0x10 to 0x14.

**Frequency of PWM output pulse**

PWM output frequency is defined by panel clock frequency and register setting of **PWM\_DIV[5:0]** and **PWM\_SW[1:0]**.

The panel clock is presented as (A)[Hz] and the output PWM pulse frequency presented as (B)[Hz] in following formula.

$$(B) = (A) \div \text{PWM\_SW} \div \text{PWM\_DIV}$$

ex) In the case of panel clock: 33.3MHz, the maximum and minimum frequency are calculated as follows.

$$\begin{aligned} \text{Max} &: 33.3[\text{MHz}] \div 2048 \div 1 = 16.26[\text{kHz}] \quad (11\text{bit resolution}) \\ \text{Min} &: 33.3[\text{MHz}] \div 16384 \div 64 = 31.76[\text{Hz}] \quad (14\text{bit resolution}) \end{aligned}$$

**Notification of PWM output function**

DIMMER terminal is Low statement at the reset condition. And this DIMMER terminal is not a open-drain type buffer, so do not make pull up with high voltage.

The duty is set by **PWM\_DUTY[11:0]**, but there is not 0% setting. Please use **PWM\_SET[7]** OFF setting for 0

**6.2.7 Sub Address 0x15 to 0x1D (Color management, Skin color correction)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x15	<b>GAIN1[7:0]</b>							
	Color management (1st axis) gain setting							
INIT: 0x00	1000_0000: Color attenuation max to 0000_0000: OFF to 0111_1111: Color extension max							
0x16	<b>GAIN2[7:0]</b>							
	Color management (2nd axis) gain setting							
INIT: 0x00	1000_0000: Color attenuation max to 0000_0000: OFF to 0111_1111: Color extension max							
0x17	<b>GAIN3[7:0]</b>							
	Color management (3rd axis) gain setting							
INIT: 0x00	1000_0000: Color attenuation max to 0000_0000: OFF to 0111_1111: Color extension max							
0x18	<b>PH1[7:0]</b>							
	Color management (1st axis) center phase setting							
INIT: 0x00	0x00: Cb(+) axis to 0x40: Cr(+) axis to 0x80: Cb(-) axis to 0xC0: Cr(-) axis to 0x00: Cb(+) axis							
0x19	<b>PH2[7:0]</b>							
	Color management (2nd axis) center phase setting							
INIT: 0x00	0x00: Cb(+) axis to 0x40: Cr(+) axis to 0x80: Cb(-) axis to 0xC0: Cr(-) axis to 0x00: Cb(+) axis							
0x1A	<b>PH3[7:0]</b>							
	Color management (3rd axis) center phase setting							
INIT: 0x00	0x00: Cb(+) axis to 0x40: Cr(+) axis to 0x80: Cb(-) axis to 0xC0: Cr(-) axis to 0x00: Cb(+) axis							
0x1B	<b>CMON</b>	Reserved	<b>WIN3[1:0]</b>		<b>WIN2[1:0]</b>		<b>WIN1[1:0]</b>	
	Color management	Fix to 0	3rd axis Correction width		2nd axis Correction width		1st axis Correction width	
	0:OFF 1:ON		00:±22.5° 01:±45°	1*:±90°	00:±22.5° 01:±45°	1*:±90°	00:±22.5° 01:±45°	1*:±90°
INIT: 0x00								
0x1C	<b>FRON</b>	<b>RNFROFF</b>	<b>LIM_FR[2:0]</b>			<b>GAIN_FR[2:0]</b>		
	Skin color correction	Skin color correction range C mute	Skin color correction Correction range of chroma level			Skin color correction Gain setting		
	0:OFF 1:ON	0:OFF 1:ON	001: min	000:OFF range to	111: max	000:OFF 01: min to 111: max		
INIT: 0x00								
0x1D	<b>COLOFF</b>	<b>RN1OFF</b>	<b>RN2OFF</b>	<b>RN3OFF</b>	<b>WIN_FR</b>	<b>PH_FR[2:0]</b>		
	C Mute	1st axis C mute	2nd axis C Mute	3rd axis C Mute	Skin color correction Color Phase width	Skin color Center phase adjustment		
	0:OFF 1:ON	0:OFF 1:ON	0:OFF 1:ON	0:OFF 1:ON	0:45° 1:90°	100:for red to 000:Center to 011:for green (2.8°step)		
INIT: 0x00								

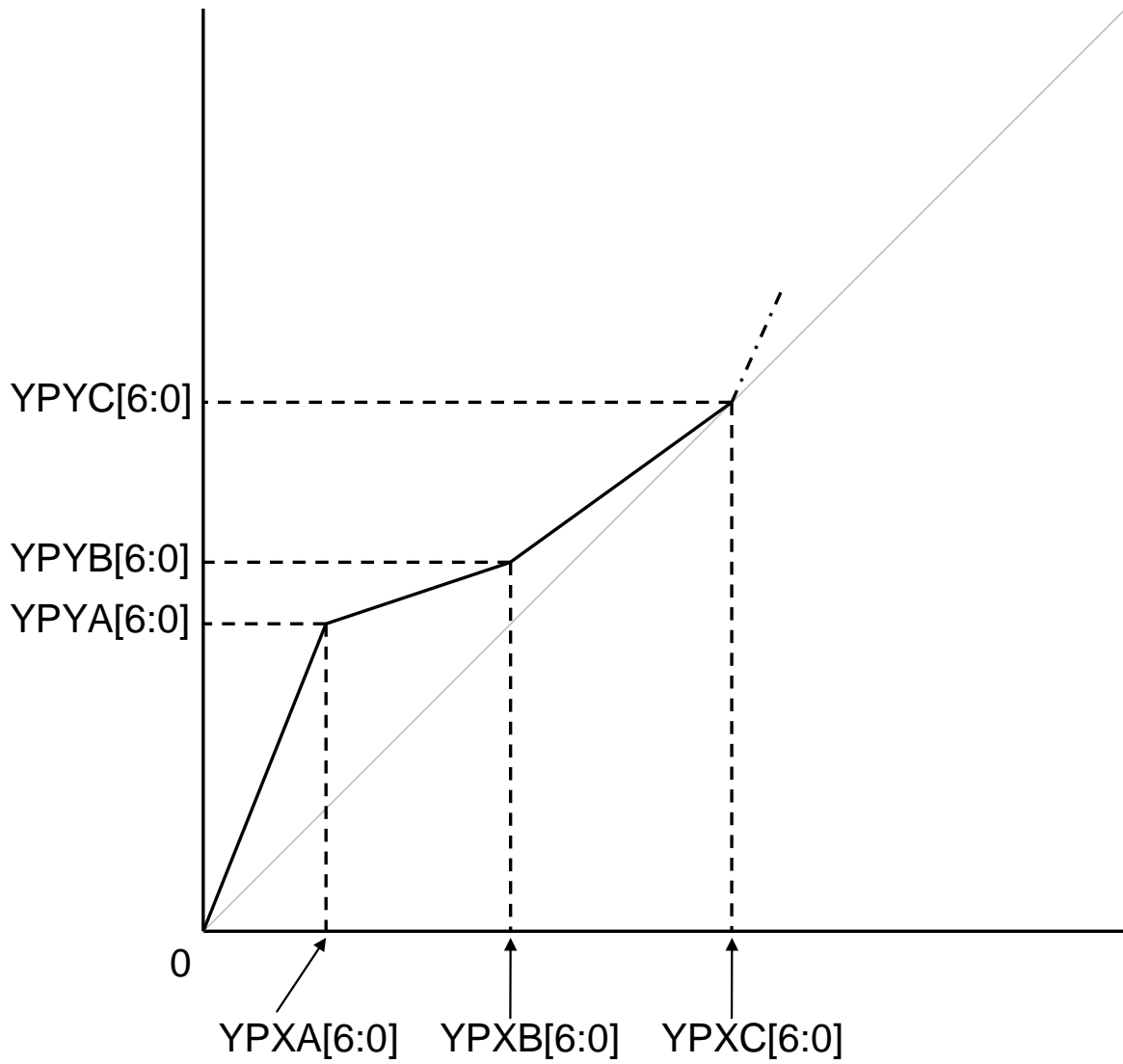


**6.2.8 Sub Address 0x20 to 0x2F (Static Y-gamma correction)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x20	Reserved	<b>YPXA[6:0]</b>						
		Static Y-gamma correction A X axis						
INIT: 0x0F	Fix to 0	000_0000: 1LSB to <u>000 1111: 31LSB</u> to 111_1111: 255LSB (2LSB step)						
0x21	Reserved	<b>YPYA[6:0]</b>						
		Static Y-gamma correction A Y axis						
INIT: 0x0F	Fix to 0	000_0000: 1LSB to <u>000 1111: 31LSB</u> to 111_1111: 255LSB (2LSB step)						
0x22	Reserved	<b>YPXB[6:0]</b>						
		Static Y gamma correction B X axis						
INIT: 0x1F	Fix to 0	000_0000: 1LSB to <u>001 1111: 63LSB</u> to 111_1111: 255LSB (2LSB step)						
0x23	Reserved	<b>YPYB[6:0]</b>						
		Static Y-gamma correction B Y axis						
INIT: 0x1F	Fix to 0	000_0000: 1LSB to <u>001 1111: 63LSB</u> to 111_1111: 255LSB (2LSB step)						
0x24	Reserved	<b>YPXC[6:0]</b>						
		Static Y-gamma correction C X axis						
INIT: 0x2F	Fix to 0	000_0000: 1LSB to <u>010 1111: 95LSB</u> to 111_1111: 255LSB (2LSB step)						
0x25	Reserved	<b>YPYC[6:0]</b>						
		Static Y-gamma correction C Y axis						
INIT: 0x2F	Fix to 0	000_0000: 1LSB to <u>010 1111: 95LSB</u> to 111_1111: 255LSB (2LSB step)						
0x26	Reserved	<b>YPXD[6:0]</b>						
		Static Y-gamma correction D X axis						
INIT: 0x3F	Fix to 0	000_0000: 1LSB to <u>011 1111: 127LSB</u> to 111_1111: 255LSB (2LSB step)						
0x27	Reserved	<b>YPYD[6:0]</b>						
		Static Y-gamma correction D Y axis						
INIT: 0x3F	Fix to 0	000_0000: 1LSB to <u>011 1111: 127LSB</u> to 111_1111: 255LSB (2LSB step)						
0x28	Reserved	<b>YPXE[6:0]</b>						
		Static Y-gamma correction E X axis						
INIT: 0x4F	Fix to 0	000_000: 1LSB to <u>100 1111: 159LSB</u> to 111_1111: 255LSB (2LSB step)						
0x29	Reserved	<b>YPYE[6:0]</b>						
		Static Y-gamma correction E Y axis						
INIT: 0x4F	Fix to 0	000_0000: 1LSB to <u>100 1111: 159LSB</u> to 111_1111: 255LSB (2LSB step)						
0x2A	Reserved	<b>YPXF[6:0]</b>						
		Static Y-gamma correction F X axis						
INIT: 0x5F	Fix to 0	000_0000: 1LSB to <u>101 1111: 191LSB</u> to 111_1111: 255LSB (2LSB step)						
0x2B	Reserved	<b>YPYF[6:0]</b>						
		Static Y-gamma correction F Y axis						
INIT: 0x5F	Fix to 0	000_0000: 1LSB to <u>101 1111: 191LSB</u> to 111_1111: 255LSB (2LSB step)						
0x2C	Reserved	<b>YPXG[6:0]</b>						
		Static Y-gamma correction G X axis						
INIT: 0x6F	Fix to 0	000_0000: 1LSB to <u>110 1111: 223LSB</u> to 111_1111: 255LSB (2LSB step)						
0x2D	Reserved	<b>YPYG[6:0]</b>						
		Static Y-gamma correction G Y axis						
INIT: 0x6F	Fix to 0	000_0000: 1LSB to <u>110 1111: 223LSB</u> to 111_1111: 255LSB (2LSB step)						
0x2E	Reserved	<b>YPXH[6:0]</b>						
		Static Y-gamma correction H X axis						
INIT: 0x7F	Fix to 0	000_0000: 1LSB to <u>111 1111: 255LSB</u> (2LSB step)						
0x2F	Reserved	<b>YPYH[6:0]</b>						
		Static Y-gamma correction H Y axis						
INIT: 0x7F	Fix to 0	000_0000: 1LSB to <u>111 1111: 255LSB</u> (2LSB step)						

<Y static gamma correction>  
It correct Y static gamma.  
It is available for eight point setting and starting point is 0LSB of input and 0LSB of output.  
Setting: 2LSB step



**6.2.9 Sub Address 0x30 to 0x37, 0x42 to 0x4E (Dynamic Y gamma correction)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x30	Reserved	Reserved	Reserved	<b>DYGANMA1[4:0]</b>				
	Dynamic Y gamma (Dark portion) gain 1_0000:*0 to 0_0000:*1 to 0_1111:*1.94 (*1/16 step)							
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0					
0x31	Reserved	Reserved	Reserved	<b>DYGANMA2[4:0]</b>				
	Dynamic Y gamma (Light portion) gain 1_0000:*0 to 0_0000:*1 to 0_1111:*1.94 (*1/16 step)							
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0					
0x32	Reserved	Reserved	Reserved	Reserved	<b>DYGANSW[3:0]</b>			
	Light portion control		Dark portion control					
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	00 or 01 : Normal 10: Only gain up 11: Only gain down		00 or 01 : Normal 10: Only gain down 11: Only gain up	
0x33	<b>DYGA1HYST[7:0]</b>							
	Dead zone setting for Dynamic Y gamma (Dark portion)							
	Dark side				Light side			
INIT: 0x00	0: OFF 1: ON	000:2LSB to 111:16LSB (2LSB Step)			0: OFF 1: ON	000:2LSB to 111:16LSB (2LSB Step)		
0x34	<b>DYGA2HYST[7:0]</b>							
	Dead zone setting for Dynamic Y gamma (Light portion)							
	Dark side				Light side			
INIT: 0x00	0: OFF 1: ON	000:2LSB to 111:16LSB (2LSB Step)			0: OFF 1: ON	000:2LSB to 111:16LSB (2LSB Step)		
0x35	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved
	INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x36	<b>CMPDLYSEL</b>	<b>COMP SW[1:0]</b>		Reserved	Reserved	Reserved	Reserved	Reserved
	YCCOMP select	Minus gain control		Fix to 0	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0: Before static gamma 1: After static gamma	00: 1/8 01: 1/4	10: 1/2 11: 1/1						
INIT: 0x00								
0x37	Reserved	<b>COMP GA[6:0]</b>						
	YCCOMP gain 000_0000:*0 to 111_1111:*7.9375							
INIT: 0x00	Fix to 0							

**DYGANMA1[4:0]:** Gain control of dark portion dynamic gamma, 0x16 is recommended value.

**DYGANMA2[4:0]:** Gain control of light portion dynamic gamma, 0x16 is recommended value.

**DYGANSW[1:0]:** Direction setting for dark portion Y dynamic gamma control, 00 is recommended setting.

00 or 01: Normal operation, both Y level up and down direction.

10: Y level down direction control only

11: Y level up direction control only

**DYGANSW[3:2]:** Direction setting for light portion Y dynamic gamma control, 00 is recommended setting.

00 or 01: Normal operation, both Y level up and down direction.

10: Y level up direction control only

11: Y level down direction control only

**DYGA1HYST[7:0]:** Dead zone setting for Dark portion

**DYGA2HYST[7:0]:** Dead zone setting for Light portion

**COMP GA[6:0]:** Gain of YCCOMP

000\_0000: gain less 000\_0001: small gain to 111\_1111: big gain

**COMP SW[1:0]:** Minus direction gain.

00: x1/8 01: x1/4 10: x1/2 11: x1

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x42	Reserved	Reserved	Reserved	<b>DYGAINTG</b>	Reserved	Reserved	Reserved	Reserved
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Integration of detection value 0: OFF 1: ON	Fix to 0	Fix to 0	Fix to 0	Fix to 0
0x43	<b>DYG1DEG[2:0]</b>			<b>DYG1IRE[2:0]</b>		Reserved	<b>DYG1SW[0]</b>	
INIT: 0x00	Dark portion detection range <u>000: 3.63IRE</u> to 111: 58.2IRE			Dark portion detection threshold <u>000: 0 IRE</u> to 111: 25 IRE 3.57 IRE step		Fix to 0	Dark portion D-gamma 0: OFF 1: ON	
0x44	<b>DYG1GAN[2:0]</b>			<b>DYG1SFT[2:0]</b>		Reserved	Reserved	
INIT: 0x00	Dark portion gain range <u>000: 3.125%</u> to 111: 50%			Dark portion level range <u>000: 0%</u> to 111: 21.88%		Fix to 0	Fix to 0	
0x45	<b>DYG1SPU[7:0]</b>							
INIT: 0x00	Rising control for Dark portion time constant <u>0000 0000:Slow</u> to 1111_1111: Fast							
0x46	<b>DYG1SPD[7:0]</b>							
INIT: 0x00	Falling control for Dark portion time constant <u>0000 0000: Slow</u> to 1111_1111: Fast							
0x47	<b>DYG2DEG[2:0]</b>			<b>DYG2IRE[2:0]</b>		Reserved	<b>DYG2SW[0]</b>	
INIT: 0x00	Light portion detection range <u>000: -3.63IRE</u> to 111: -58.2IRE			Light portion detection threshold <u>000: 100IRE</u> to 111: 75 IRE -3.57IRE step		Fix to 0	Light portion D-gamma 0: OFF 1: ON	
0x48	<b>DYG2GAN[2:0]</b>			<b>DYG2SFT[2:0]</b>		Reserved	Reserved	
INIT: 0x00	Light portion gain range <u>000: 3.125%</u> to 111: 50%			Light portion level range <u>000: 0%</u> to 111: 21.88%		Fix to 0	Fix to 0	
0x49	<b>DYG2SPU[7:0]</b>							
INIT: 0x00	Rising control for Light portion time constant <u>0000 0000:Slow</u> to 1111_1111: Fast							
0x4A	<b>DYG2SPD[7:0]</b>							
INIT: 0x00	Falling control for Light portion time constant <u>0000 0000:Slow</u> to 1111_1111: Fast							
0x4B	<b>DYGA_DISP[0]</b>	<b>DYGA_VST[6:0]</b>						
INIT: 0x00	Detection area limit 0: OFF 1: ON	Vertical start position of detection area for dynamic Y-gamma <u>000 0000: 1st line</u> to 111_1111: 509th line 4line step						
0x4C	<b>DYGA_DISP[1]</b>	<b>DYGA_VWD[6:0]</b>						
INIT: 0x00	Display the detect area (dark portion) 0: OFF 1: ON	Vertical width of detection area for dynamic Y-gamma <u>000 0000: 0Line</u> to 111_1111: 508Lines 4line step						
0x4D	<b>DYGA_DISP[2]</b>	<b>DYGA_HST[6:0]</b>						
INIT: 0x00	Display the detect area (light portion) 0: OFF 1: ON	Horizontal start position of detection area for dynamic Y-gamma <u>000 0000: 1st clk</u> to 111_1111: 1017th clk 8clk step						
0x4E	Reserved	<b>DYGA_HWD[6:0]</b>						
INIT: 0x00	Fix to 0	Horizontal width of detection area for dynamic Y-gamma <u>000 0000: 0clk</u> to 111_1111: 1016clks 8clk step						

### 6.2.10 A setting of dynamic Y gamma

Segment 0x01

Sub Addr.	Recommended data value	functions	Remarks
0x42	0x10	Detection mode setting	DYGAIN TG: 1 is recommended
0x43	0xE1	Dark portion dynamic gamma setting 1	If dark portion function tern to OFF, then the data change to 0xE0
0x44	0xE0	Dark portion dynamic gamma setting 2	-
0x45	0x90	Dark portion control rising time constant	Please set the same value in 0x45 and 0x46.
0x46	0x90	Dark portion control falling time constant	
0x47	0xF1	Light portion dynamic gamma setting 1	If light portion function tern to OFF, then the data change to 0xF0
0x48	0xFC	Light portion dynamic gamma setting 2	-
0x49	0x88	Light portion control rising time constant	Please set the same value in 0x49 and 0x4A.
0x4A	0x88	Light portion control falling time constant	

### 6.2.11 Detection area for dynamic Y-gamma correction

The setting for detection area of dynamic Y-gamma correction at Segment 0x01 0x4B to 0x4E.

**DYGA\_DISP[0]:** Detection area limit of dynamic Y-gamma correction function ON/OFF

0: OFF      1: ON

**DYGA\_DISP[1]:** Display detection area of dark portion

0: OFF      1: ON

If setting is ON, setting area of DYGA\_VST[6:0], DYGA\_VWD[6:0], DYGA\_HST[6:0], DYGA\_HWD[6:0] becomes to darkness.

**DYGA\_DISP[2]:** Display detection area of light portion

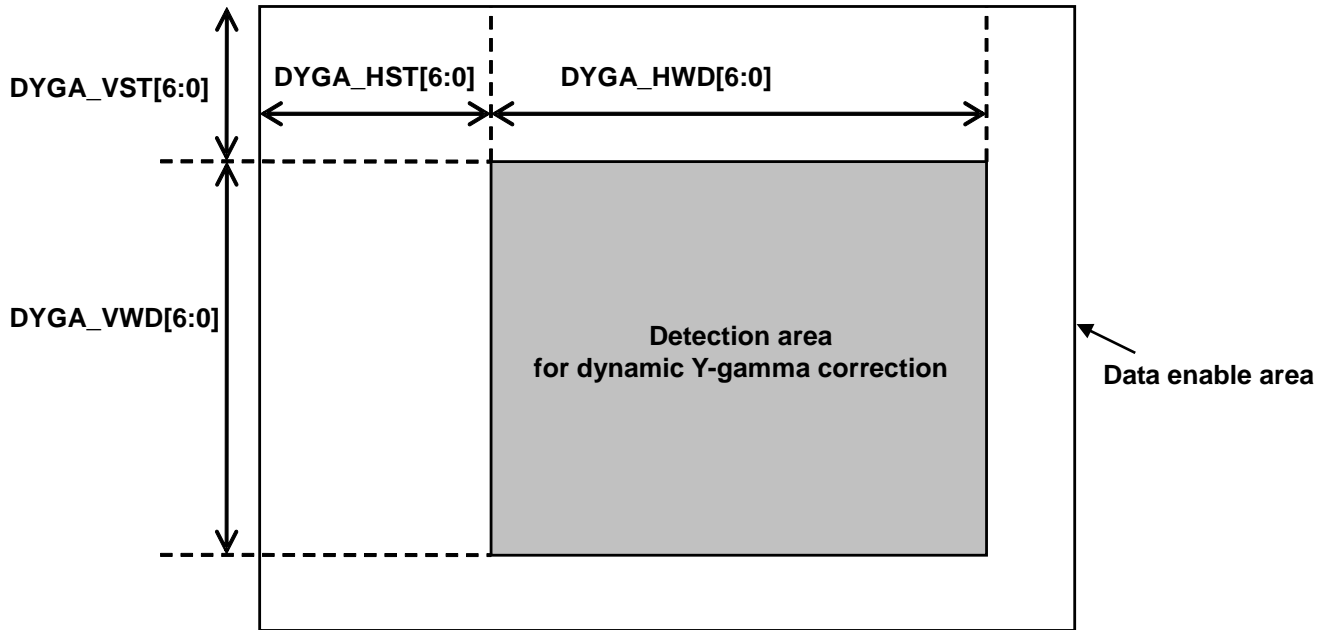
0: OFF      1: ON

If setting is ON, setting area of DYGA\_VST[6:0], DYGA\_VWD[6:0], DYGA\_HST[6:0], DYGA\_HWD[6:0] becomes to lightness.

**DYGA\_VST[6:0], DYGA\_VWD[6:0], DYGA\_HST[6:0], DYGA\_HWD[6:0]**

The detection area setting for dynamic Y-gamma control.

Please refer to the following figure about each setting



**6.2.12 Sub Address 0x38 to 0x39 (Mute level setting)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x38 INIT: 0x00	<b>MUTE_Y(G)</b>							
	Mute level setting(G or Y)							
	0000_0000:0LSB to 1111_1111:255LSB (8bit, 1LSB step)							
0x39 INIT: 0x00	<b>MUTE_CR(R)</b>				<b>MUTE_CB(B)</b>			
	Mute level setting(R or Cr)				Mute level setting (B or Cb)			
	<R> 0000:0LSB to 1111:255LSB <Cr> 1000:-128LSB to 0000:0LSB to 0111:127LSB (8bit, 1LSB step)				<B> 0000:0LSB to 1111:255LSB <Cb> 1000:-128LSB to 0000:0LSB to 0111:127LSB (8bit, 1LSB step)			

**6.2.13 Sub Address 0x6B to 0x7E (Masking for Picture quality improver)**

Segment 0x01

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x6B	<b>MASK0_ON</b>	<b>MASK0_XOR</b>	<b>MASK0_HST[9:8]</b>		<b>MASK0_HWD[9:8]</b>		<b>MASK0_VST[8]</b>	<b>MASK0_VWD[8]</b>
	MASK0 ON	MASK0 Mask polarity	MASK0 Horizontal start position		MASK0 Horizontal width		MASK0 Vertical start position	MASK0 Vertical width
	0: OFF 1: ON	0: Normal 1: Reverse	Setting of MSB		Setting of MSB		Setting of MSB	Setting of MSB
INIT: 0x00								
0x6C	<b>MASK0_HST[7:0]</b>							
	MASK0 Horizontal start position							
	00_0000_0000: (0 ck) to 11_1111_1111: (1023 ck)							
INIT: 0x00								
0x6D	<b>MASK0_HWD[7:0]</b>							
	MASK0 Horizontal width							
	00_0000_0000: (0 ck) to 11_1111_1111: (1023ck)							
INIT: 0x00								
0x6E	<b>MASK0_VST[7:0]</b>							
	MASK0 Vertical start position							
	0_0000_0000: (1 line) to 1_1111_1111: (512 line)							
INIT: 0x00								
0x6F	<b>MASK0_VWD[7:0]</b>							
	MASK0 Vertical width							
	0_0000_0000: (1 line) to 1_1111_1111: (512Line)							
INIT: 0x00								

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x70	<b>MASK1_ON</b>	<b>MASK1_XOR</b>	<b>MASK1_HST[9:8]</b>		<b>MASK1_HWD[9:8]</b>		<b>MASK1_VST[8]</b>	<b>MASK1_VWD[8]</b>
	MASK1 ON	MASK1 Mask polarity	MASK1 Horizontal start position		MASK1 Horizontal width		MASK1 Vertical start position	MASK1 Vertical width
	0: OFF 1: ON	0: Normal 1: Reverse	Setting of MSB		Setting of MSB		Setting of MSB	Setting of MSB
INIT: 0x00								
0x71	<b>MASK1_HST[7:0]</b>							
	MASK1 Horizontal start position							
	INIT: 0x00      00 0000 0000: (0 ck) to 11_1111_1111: (1023 ck)							
0x72	<b>MASK1_HWD[7:0]</b>							
	MASK1 Horizontal width							
	INIT: 0x00      00 0000 0000: (0 ck) to 11_1111_1111: (1023ck)							
0x73	<b>MASK1_VST[7:0]</b>							
	MASK1 Vertical start position							
	INIT: 0x00      0 0000 0000: (1 line) to 1_1111_1111: (512 line)							
0x74	<b>MASK1_VWD[7:0]</b>							
	MASK1 Vertical width							
	INIT: 0x00      0 0000 0000: (1 line) to 1_1111_1111: (512Line)							
0x75	<b>MASK2_ON</b>	<b>MASK2_XOR</b>	<b>MASK2_HST[9:8]</b>		<b>MASK2_HWD[9:8]</b>		<b>MASK2_VST[8]</b>	<b>MASK2_VWD[8]</b>
	MASK2 ON	MASK2 Mask polarity	MASK2 Horizontal start position		MASK2 Horizontal width		MASK2 Vertical start position	MASK2 Vertical width
	0: OFF 1: ON	0: Normal 1: Reverse	Setting of MSB		Setting of MSB		Setting of MSB	Setting of MSB
INIT: 0x00								
0x76	<b>MASK2_HST[7:0]</b>							
	MASK2 Horizontal start position							
	INIT: 0x00      00 0000 0000: (0 ck) to 11_1111_1111: (1023 ck)							
0x77	<b>MASK2_HWD[7:0]</b>							
	MASK2 Horizontal width							
	INIT: 0x00      00 0000 0000: (0 ck) to 11_1111_1111: (1023ck)							
0x78	<b>MASK2_VST[7:0]</b>							
	MASK2 Vertical start position							
	INIT: 0x00      0 0000 0000: (1 line) to 1_1111_1111: (512 line)							
0x79	<b>MASK2_VWD[7:0]</b>							
	MASK2 Vertical width							
	INIT: 0x00      0 0000 0000: (1 line) to 1_1111_1111: (512Line)							
0x7A	<b>MASK3_ON</b>	<b>MASK3_XOR</b>	<b>MASK3_HST[9:8]</b>		<b>MASK3_HWD[9:8]</b>		<b>MASK3_VST[8]</b>	<b>MASK3_VWD[8]</b>
	MASK3 ON	MASK3 Mask polarity	MASK3 Horizontal start position		MASK3 Horizontal width		MASK3 Vertical start position	MASK3 Vertical width
	0: OFF 1: ON	0: Normal 1: Reverse	Setting of MSB		Setting of MSB		Setting of MSB	Setting of MSB
INIT: 0x00								
0x7B	<b>MASK3_HST[7:0]</b>							
	MASK3 Horizontal start position							
	INIT: 0x00      00 0000 0000: (0 ck) to 11_1111_1111: (1023 ck)							
0x7C	<b>MASK3_HWD[7:0]</b>							
	MASK3 Horizontal width							
	INIT: 0x00      00 0000 0000: (0 ck) to 11_1111_1111: (1023ck)							
0x7D	<b>MASK3_VST[7:0]</b>							
	MASK3 Vertical start position							
	INIT: 0x00      0 0000 0000: (1 line) to 1_1111_1111: (512 line)							
0x7E	<b>MASK3_VWD[7:0]</b>							
	MASK3 Vertical width							
	INIT: 0x00      0 0000 0000: (1 line) to 1_1111_1111: (512Line)							



**6.2.14 Sub Address 0x3C to 0x41 (APL detection)**

Segment 0x01

Sub Add	D7	D6	D5	D4	D3	D2	D1	D0
0x3C	<b>APL_DISP[0]</b>	<b>APLVST[6:0]</b>						
VLT	Detection area setting	APL detection area Vertical start line						
INIT: 0x00	0: OFF 1: ON	000_0000: 1st line to 111_1111: 509th line (4Line step)						
0x3D	<b>APL_DISP[1]</b>	<b>APLVWD[6:0]</b>						
VLT	Detection area display	APL detection area Vertical width						
INIT: 0x00	0: OFF 1: ON	000_0000: 0Line to 111_1111: 508Lines (4Lines step)						
0x3E	Reserved	<b>APLHST[6:0]</b>						
VLT		APL detection area Horizontal start position						
INIT: 0x00	Fix to 0	000_0000: 1st ck to 111_1111: 1017th ck (8clk step)						
0x3F	Reserved	<b>APLHWD[6:0]</b>						
VLT		APL detection area Horizontal width						
INIT: 0x00	Fix to 0	000_0000: 0clk to 111_1111: 1016clks (8clks step)						
0x40	Reserved	Reserved	Reserved	Reserved	<b>APL_SW[1:0]</b>		Reserved	Reserved
VLT					Y input select			
INIT: 0x00	Fix to 0	Fix to 0	Fix to 0	Fix to 0	0*:Before Edge Enhancer 10: After Y-gamma 11: After Contrast / Brightness		Fix to 0	Fix to 0
0x41	<b>APLGAIN[7:0]</b>							
VLT	APL Time constant							
INIT: 0x00	0000_0000: Slow to 1111_1111: Fast							

**6.2.15 APL detection function setting (Sub Address 0x3C to 0x41)**

**APL\_SW[1:0]:** Y signal position for APL detection  
 0\*: Before Y edge enhancer  
 10: After Dynamic Y gamma  
 11: After Contrast/ Brightness processing

**APLGAIN[7:0]:** APL detection time constant setting  
 0000\_0000: slow  
 1111\_1111: fast

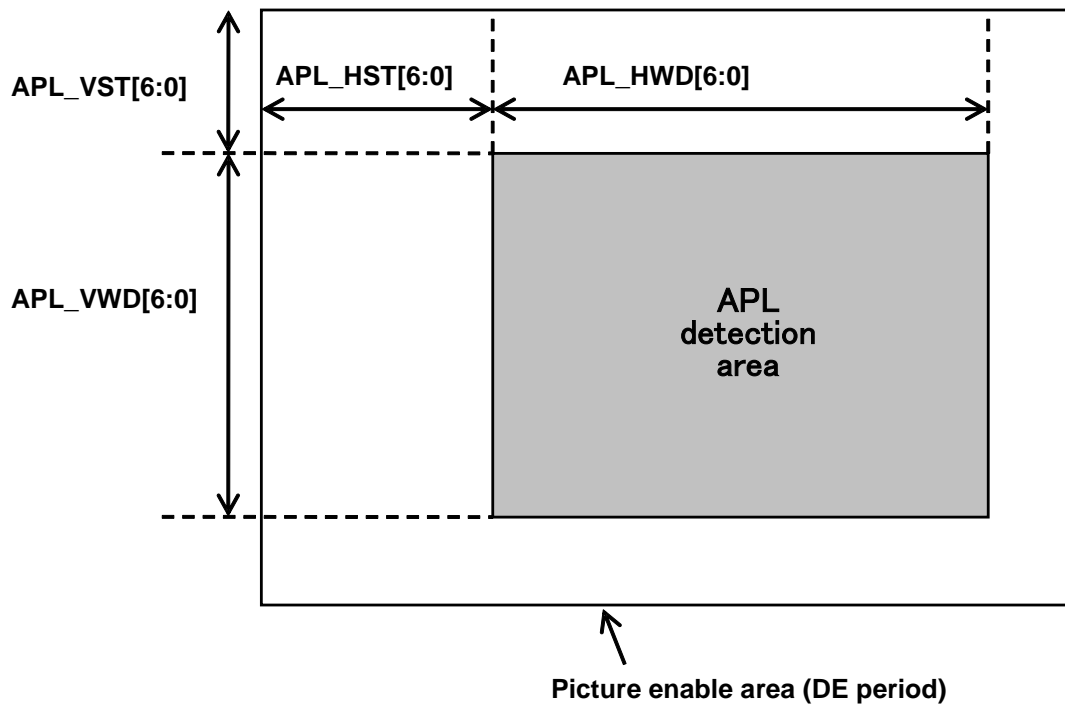
**6.2.16 APL detection area limit setting (Sub Address 0x3C to 0x3F)**

**APL\_DISP[0]:** APL detection area limit setting function ON/OFF  
 0: OFF  
 1: ON

**APL\_DISP[1]:** Display function of detection area to visible  
 0: OFF      1: ON

APL\_VST[6:0], DYGA\_VWD[6:0], DYGA\_HST[6:0], DYGA\_HWD[6:0]

Please refer to the following figure.



**6.2.17 Sub Address 0x60 to 0x61 (APL Detection : Read data only)**

Segment 0x01

Sub Add	D7	D6	D5	D4	D3	D2	D1	D0
0x60 Read Only	<b>RD_APLDET[11:4]</b>							
	APL detection value (read only)							
	0000_0000_0000:Dark to 1111_1111_1111: Light							
0x61 Read Only	<b>RD_APLDET[3:0]</b>				Reserved	Reserved	Reserved	Reserved
	0000_0000_0000:Dark to 1111_1111_1111: Light				Fix to 0	Fix to 0	Fix to 0	Fix to 0

**6.3 Segment Address 0x02**

**6.3.1 Sub Address 0x00 (RGB-gamma correction ON/OFF, FRC/Dither)**

Segment 0x02

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x00  INIT: 0x00	<b>RGB_GANMAON</b>	<b>GANMA_RGBSAME</b>	<b>FRCON</b>	<b>HALF_FRC</b>	<b>FRC_PCON[1:0]</b>		<b>DITHERON</b>	<b>N_HALF</b>
	RGB-gamma correction		FRC	Frame process	Line process for FRC		Dither process	
	<u>0: OFF</u>  1: ON	<u>0: Normal</u>  1: RGB same setting	<u>0: OFF</u>  1: ON	<u>0: 4 Frame</u>  1: 2 Frame	00:Line process ON 01:Line process OFF 10:Line process (1/2 rate) 11:Line process (1/4 rate)		<u>0: OFF</u>  1: ON	<u>0: 3bit</u>  1: 2bit

**6.3.2 Sub Address 0x01 to 0x06 (Adjustment in RGB signal)**

Segment 0x02

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x01  INIT: 0x80	<b>PICT_RCNT[7:0]</b>							
	Picture contrast (Red) 0000_0000 : x0 to 1000_0000 : x1 to 1111_1111 : x1.992							
0x02  INIT: 0x80	<b>PICT_GCNT[7:0]</b>							
	Picture contrast (Green) 0000_0000 : x0 to 1000_0000 : x1 to 1111_1111 : x1.992							
0x03  INIT: 0x80	<b>PICT_BCNT[7:0]</b>							
	Picture contrast (Blue) 0000_0000 : x0 to 1000_0000 : x1 to 1111_1111 : x1.992							
0x04  INIT: 0x00	<b>PICT_CNTON</b>	<b>PICT_CONT_SAME</b>	<b>PICT_RBRT[5:0]</b>					
	Picture RGB contrast		Picture brightness (Red)					
	<u>0:OFF</u>  1:ON	<u>0:Each signal</u>  1:RGB same setting	10_0000:-32LSB to 00_0000:±0LSB to 01_1111:+31LSB (8bit)					
0x05  INIT: 0x00	<b>PICT_BRTON</b>	<b>PICT_BRT_RBSAME</b>	<b>PICT_GBRT[5:0]</b>					
	Picture RGB brightness		Picture brightness (Green)					
	<u>0:OFF</u>  1:ON	<u>0:Each signal</u>  1:RGB same setting	10_0000:-32LSB to 00_0000:±0LSB to 01_1111:+31LSB (8bit)					
0x06  INIT: 0x00	Reserved	Reserved	<b>PICT_BBRT[5:0]</b>					
			Picture brightness (Blue)					
	Fix to 0	Fix to 0	10_0000:-32LSB to 00_0000:±0LSB to 01_1111:+31LSB (8bit)					

**6.3.3 Sub Address 0x07 to 0x0F (Adjustment in RGB contrast and brightness)**

Segment 0x02

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x07	<b>RCONT[7:0]</b>							
INIT: 0x80	RGB contrast (Red) before RGB gamma correction 0000_0000 : x0 to 1000_0000 : x1 to 1111_1111 : x1.992							
0x08	<b>GCONT[7:0]</b>							
INIT: 0x80	RGB contrast (Green) before RGB gamma correction 0000_0000 : x0 to 1000_0000 : x1 to 1111_1111 : x1.992							
0x09	<b>BCONT[7:0]</b>							
INIT: 0x80	RGB contrast (Blue) before RGB gamma correction 0000_0000 : x0 to 1000_0000 : x1 to 1111_1111 : x1.992							
0x0A	<b>CONTON</b>	<b>CONT_SAME</b>	<b>RBRT[5:0]</b>					
	RGB contrast before RGB gamma 0: OFF 1: ON		0: Each signal 1: Same		RGB brightness (Red) before RGB gamma correction 10_0000: -32LSB to 00_0000: ±0LSB to 01_1111: +31LSB (8bit)			
INIT: 0x00								
0x0B	<b>BRTON</b>	<b>BRT_RGBSAME</b>	<b>GBRT[5:0]</b>					
	RGB brightness before RGB gamma 0: OFF 1: ON		0: Each signal 1: Same		RGB brightness (Green) before RGB gamma correction 10_0000: -32LSB to 00_0000: ±0LSB to 01_1111: +31LSB (8bit)			
INIT: 0x00								
0x0C	Reserved	Reserved	<b>BBRT[5:0]</b>					
	Fix to 0		Fix to 0		RGB brightness (Blue) before RGB gamma correction 10_0000: -32LSB to 00_0000: ±0LSB to 01_1111: +31LSB (8bit)			
INIT: 0x00								
0x0D	<b>OFSTON</b>	<b>OFST_RGBSAME</b>	<b>ROFST[5:0]</b>					
	RGB brightness after RGB gamma 0: OFF 1: ON		0: Each signal 1: Same		RGB brightness (Red) after RGB gamma correction 10_0000: -32LSB to 00_0000: ±0LSB to 01_1111: +31LSB (8bit)			
INIT: 0x00								
0x0E	Reserved	Reserved	<b>GOFST[5:0]</b>					
	Fix to 0		Fix to 0		RGB brightness (Green) after RGB gamma correction 10_0000: -32LSB to 00_0000: ±0LSB to 01_1111: +31LSB (8bit)			
INIT: 0x00								
0x0F	Reserved	Reserved	<b>BOFST[5:0]</b>					
	Fix to 0		Fix to 0		RGB brightness (Blue) after RGB gamma correction 10_0000: -32LSB to 00_0000: ±0LSB to 01_1111: +31LSB (8bit)			
INIT: 0x00								

**6.3.4 Sub Address 0x10 to 0x6F (RGB gamma correction)**

Segment 0x02

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x10 <b>not VLT</b> INIT: 0x00	<b>RPXA[7:0]</b>							
	R gamma A:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x11 <b>not VLT</b> INIT: 0x00	<b>RPYA[7:0]</b>							
	R gamma A:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x12 <b>not VLT</b> INIT: 0x00	<b>RPXB[7:0]</b>							
	R gamma B:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x13 <b>not VLT</b> INIT: 0x00	<b>RPYB[7:0]</b>							
	R gamma B:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x14 <b>not VLT</b> INIT: 0x00	<b>RPXC[7:0]</b>							
	R gamma C:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x15 <b>not VLT</b> INIT: 0x00	<b>RPYC[7:0]</b>							
	R gamma C:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x16 <b>not VLT</b> INIT: 0x00	<b>RPXD[7:0]</b>							
	R gamma D:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x17 <b>not VLT</b> INIT: 0x00	<b>RPYD[7:0]</b>							
	R gamma D:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x18 <b>not VLT</b> INIT: 0x00	<b>RPXE[7:0]</b>							
	R gamma E:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x19 <b>not VLT</b> INIT: 0x00	<b>RPYE[7:0]</b>							
	R gamma E:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x1A <b>not VLT</b> INIT: 0x00	<b>RPXF[7:0]</b>							
	R gamma F:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x1B <b>not VLT</b> INIT: 0x00	<b>RPYF[7:0]</b>							
	R gamma F:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x1C <b>not VLT</b> INIT: 0x00	<b>RPXG[7:0]</b>							
	R gamma G:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x1D <b>not VLT</b> INIT: 0x00	<b>RPYG[7:0]</b>							
	R gamma G:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x1E <b>not VLT</b> INIT: 0x00	<b>RPXH[7:0]</b>							
	R gamma H:X axis							
	0000_0000:0LSB to 1111_1111:255LSB							
0x1F <b>not VLT</b> INIT: 0x00	<b>RPYH[7:0]</b>							
	R gamma H:Y axis							
	0000_0000:0LSB to 1111_1111:255LSB							

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x20 <b>not VLT</b> INIT: 0x00	<b>RPXI[7:0]</b> R gamma I:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x21 <b>not VLT</b> INIT: 0x00	<b>RPYI[7:0]</b> R gamma I:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x22 <b>not VLT</b> INIT: 0x00	<b>RPXJ[7:0]</b> R gamma J:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x23 <b>not VLT</b> INIT: 0x00	<b>RPYJ[7:0]</b> R gamma J:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x24 <b>not VLT</b> INIT: 0x00	<b>RPXK[7:0]</b> R gamma K:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x25 <b>not VLT</b> INIT: 0x00	<b>RPYK[7:0]</b> R gamma K:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x26 <b>not VLT</b> INIT: 0x00	<b>RPXL[7:0]</b> R gamma L:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x27 <b>not VLT</b> INIT: 0x00	<b>RPYL[7:0]</b> R gamma L:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x28 <b>not VLT</b> INIT: 0x00	<b>RPXM[7:0]</b> R gamma M:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x29 <b>not VLT</b> INIT: 0x00	<b>RPYM[7:0]</b> R gamma M:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x2A <b>not VLT</b> INIT: 0x00	<b>RPXN[7:0]</b> R gamma N:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x2B <b>not VLT</b> INIT: 0x00	<b>RPYN[7:0]</b> R gamma N:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x2C <b>not VLT</b> INIT: 0x00	<b>RPXO[7:0]</b> R gamma O:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x2D <b>not VLT</b> INIT: 0x00	<b>RPYO[7:0]</b> R gamma O:Y axis 0000_0000:0LSB to 1111_1111:255LSB							
0x2E <b>not VLT</b> INIT: 0x00	<b>RPXP[7:0]</b> R gamma P:X axis 0000_0000:0LSB to 1111_1111:255LSB							
0x2F <b>not VLT</b> INIT: 0x00	<b>RPYP[7:0]</b> R gamma P:Y axis 0000_0000:0LSB to 1111_1111:255LSB							

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x30 <b>not VLT</b> INIT: 0x00	<b>GPXA[7:0]</b>							
G gamma A:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x31 <b>not VLT</b> INIT: 0x00	<b>GPYA[7:0]</b>							
G gamma A:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x32 <b>not VLT</b> INIT: 0x00	<b>GPXB[7:0]</b>							
G gamma B:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x33 <b>not VLT</b> INIT: 0x00	<b>GPYB[7:0]</b>							
G gamma B:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x34 <b>not VLT</b> INIT: 0x00	<b>GPXC[7:0]</b>							
G gamma C:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x35 <b>not VLT</b> INIT: 0x00	<b>GPYC[7:0]</b>							
G gamma C:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x36 <b>not VLT</b> INIT: 0x00	<b>GPXD[7:0]</b>							
G gamma D:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x37 <b>not VLT</b> INIT: 0x00	<b>GPYD[7:0]</b>							
G gamma D:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x38 <b>not VLT</b> INIT: 0x00	<b>GPXE[7:0]</b>							
G gamma E:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x39 <b>not VLT</b> INIT: 0x00	<b>GPYE[7:0]</b>							
G gamma E:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x3A <b>not VLT</b> INIT: 0x00	<b>GPXF[7:0]</b>							
G gamma F:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x3B <b>not VLT</b> INIT: 0x00	<b>GPYF[7:0]</b>							
G gamma F:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x3C <b>not VLT</b> INIT: 0x00	<b>GPXG[7:0]</b>							
G gamma G:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x3D <b>not VLT</b> INIT: 0x00	<b>GPYG[7:0]</b>							
G gamma G:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x3E <b>not VLT</b> INIT: 0x00	<b>GPXH[7:0]</b>							
G gamma H:X axis								
0000_0000:0LSB to 1111_1111:255LSB								
0x3F <b>not VLT</b> INIT: 0x00	<b>GPYH[7:0]</b>							
G gamma H:Y axis								
0000_0000:0LSB to 1111_1111:255LSB								

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x40 <b>not VLT</b> INIT: 0x00	<b>GPXI[7:0]</b>							
	G gamma I:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x41 <b>not VLT</b> INIT: 0x00	<b>GPYI[7:0]</b>							
	G gamma I:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x42 <b>not VLT</b> INIT: 0x00	<b>GPXJ[7:0]</b>							
	G gamma J:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x43 <b>not VLT</b> INIT: 0x00	<b>GPYJ[7:0]</b>							
	G gamma J:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x44 <b>not VLT</b> INIT: 0x00	<b>GPXK[7:0]</b>							
	G gamma K:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x45 <b>not VLT</b> INIT: 0x00	<b>GPYK[7:0]</b>							
	G gamma K:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x46 <b>not VLT</b> INIT: 0x00	<b>GPXL[7:0]</b>							
	G gamma L:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x47 <b>not VLT</b> INIT: 0x00	<b>GPYL[7:0]</b>							
	G gamma L:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x48 <b>not VLT</b> INIT: 0x00	<b>GPXM[7:0]</b>							
	G gamma M:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x49 <b>not VLT</b> INIT: 0x00	<b>GPYM[7:0]</b>							
	G gamma M:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x4A <b>not VLT</b> INIT: 0x00	<b>GPXN[7:0]</b>							
	G gamma N:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x4B <b>not VLT</b> INIT: 0x00	<b>GPYN[7:0]</b>							
	G gamma N:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x4C <b>not VLT</b> INIT: 0x00	<b>GPXO[7:0]</b>							
	G gamma O:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x4D <b>not VLT</b> INIT: 0x00	<b>GPYO[7:0]</b>							
	G gamma O:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x4E <b>not VLT</b> INIT: 0x00	<b>GPXP[7:0]</b>							
	G gamma P:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x4F <b>not VLT</b> INIT: 0x00	<b>GPYP[7:0]</b>							
	G gamma P:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							



Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x50 <b>not VLT</b> INIT: 0x00	<b>BPXA[7:0]</b>							
	B gamma A:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x51 <b>not VLT</b> INIT: 0x00	<b>BPYA[7:0]</b>							
	B gamma A:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x52 <b>not VLT</b> INIT: 0x00	<b>BPXB[7:0]</b>							
	B gamma B:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x53 <b>not VLT</b> INIT: 0x00	<b>BPYB[7:0]</b>							
	B gamma B:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x54 <b>not VLT</b> INIT: 0x00	<b>BPXC[7:0]</b>							
	B gamma C:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x55 <b>not VLT</b> INIT: 0x00	<b>BPYC[7:0]</b>							
	B gamma C:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x56 <b>not VLT</b> INIT: 0x00	<b>BPXD[7:0]</b>							
	B gamma D:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x57 <b>not VLT</b> INIT: 0x00	<b>BPYD[7:0]</b>							
	B gamma D:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x58 <b>not VLT</b> INIT: 0x00	<b>BPXE[7:0]</b>							
	B gamma E:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x59 <b>not VLT</b> INIT: 0x00	<b>BPYE[7:0]</b>							
	B gamma E:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x5A <b>not VLT</b> INIT: 0x00	<b>BPXF[7:0]</b>							
	B gamma F:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x5B <b>not VLT</b> INIT: 0x00	<b>BPYF[7:0]</b>							
	B gamma F:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x5C <b>not VLT</b> INIT: 0x00	<b>BPXG[7:0]</b>							
	B gamma G:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x5D <b>not VLT</b> INIT: 0x00	<b>BPYG[7:0]</b>							
	B gamma G:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x5E <b>not VLT</b> INIT: 0x00	<b>BPXH[7:0]</b>							
	B gamma H:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x5F <b>not VLT</b> INIT: 0x00	<b>BPYH[7:0]</b>							
	B gamma H:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x60 <b>not VLT</b> INIT: 0x00	<b>BPXI[7:0]</b>							
	B gamma I:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x61 <b>not VLT</b> INIT: 0x00	<b>BPYI[7:0]</b>							
	B gamma I:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x62 <b>not VLT</b> INIT: 0x00	<b>BPXJ[7:0]</b>							
	B gamma J:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x63 <b>not VLT</b> INIT: 0x00	<b>BPYJ[7:0]</b>							
	B gamma J:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x64 <b>not VLT</b> INIT: 0x00	<b>BPXK[7:0]</b>							
	B gamma K:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x65 <b>not VLT</b> INIT: 0x00	<b>BPYK[7:0]</b>							
	B gamma K:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x66 <b>not VLT</b> INIT: 0x00	<b>BPXL[7:0]</b>							
	B gamma L:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x67 <b>not VLT</b> INIT: 0x00	<b>BPYL[7:0]</b>							
	B gamma L:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x68 <b>not VLT</b> INIT: 0x00	<b>BPXM[7:0]</b>							
	B gamma M:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x69 <b>not VLT</b> INIT: 0x00	<b>BPYM[7:0]</b>							
	B gamma M:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x6A <b>not VLT</b> INIT: 0x00	<b>BPXN[7:0]</b>							
	B gamma N:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x6B <b>not VLT</b> INIT: 0x00	<b>BPYN[7:0]</b>							
	B gamma N:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x6C <b>not VLT</b> INIT: 0x00	<b>BPXO[7:0]</b>							
	B gamma O:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x6D <b>not VLT</b> INIT: 0x00	<b>BPYO[7:0]</b>							
	B gamma O:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x6E <b>not VLT</b> INIT: 0x00	<b>BPXP[7:0]</b>							
	B gamma P:X axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							
0x6F <b>not VLT</b> INIT: 0x00	<b>BPYP[7:0]</b>							
	B gamma P:Y axis							
	<u>0000_0000:0LSB</u> to 1111_1111:255LSB							

<RGB gamma correction>

This function is RGB gamma correction for each R,G and B.

Setting: 1LSB step, 16 points

Notes: The registers of RGB gamma correction don't have V latch process. Thus, when the registers of this function is changed, the mute process is needed.

**6.3.5 Sub Address 0x70 (Fade-in, Fade-out)**

Segment 0x02

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x70	<b>FDOUTON</b>	<b>FDOTIME[2:0]</b>			<b>FDINON</b>	<b>FDITIME[2:0]</b>		
		Fade Out				Fade IN		
INIT: 0x00	0:OFF 1:ON	000:8V to 111:128V			0:OFF 1:ON	000:8V to 11:128V		

**6.3.6 Sub Address 0x74 to 0x76 (Blue back level)**

Segment 0x02

Sub	D7	D6	D5	D4	D3	D2	D1	D0
0x74	<b>BBACK_R(CR)[7:0]</b>							
	Red level for Blue back							
INIT: 0x00	0000_0000:0LSB to 1111_1111:255LSB							
0x75	<b>BBACK_G(Y)[7:0]</b>							
	Green level for Blue back							
INIT: 0x00	0000_0000:0LSB to 1111_1111:255LSB							
0x76	<b>BBACK_B(CB)[7:0]</b>							
	Blue level for Blue back							
INIT: 0xC0	0000_0000:0LSB to 1100_0000:192LSB to 1111_1111:255LSB							

**7. Control condition for Power ON and OFF**

This section is critical to the reliability assurance of the IC.

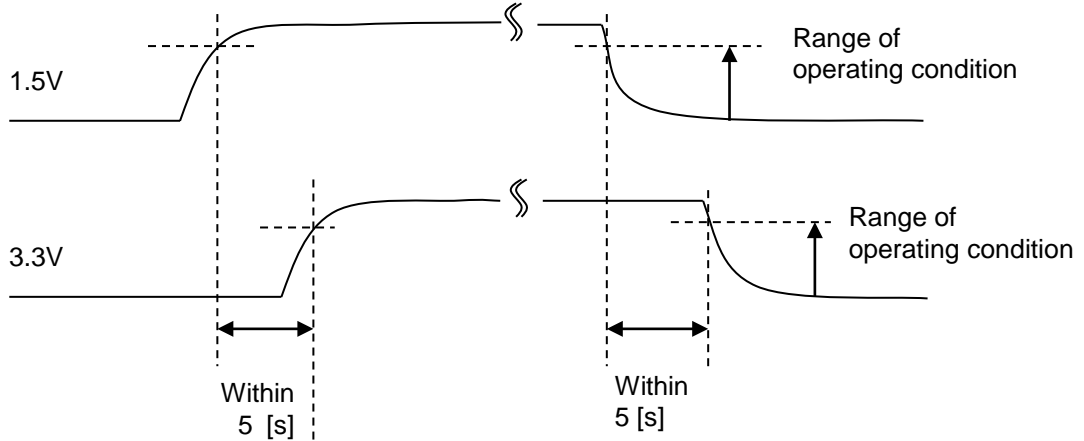
Read it carefully before setting power-on/off control, reset control and I<sup>2</sup>C Bus control timing settings.

(1) Power ON/OFF

Supply voltage are 1.5V and 3.3V.

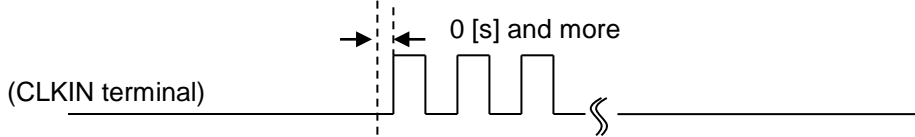
The order of power-on and power-off of 2-system VDD is good with random order.

However, please complete power-on and power-off of 2-system VDD within 5 [s].



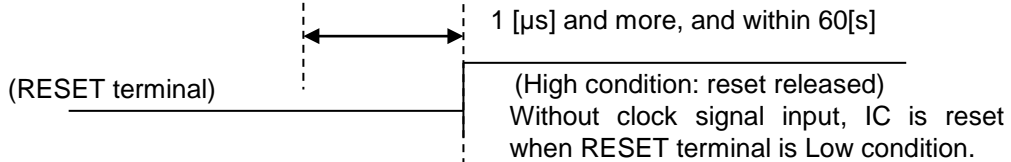
(2) Clock input

Clock signal is inputted after operating condition for 3.3V supply voltage.



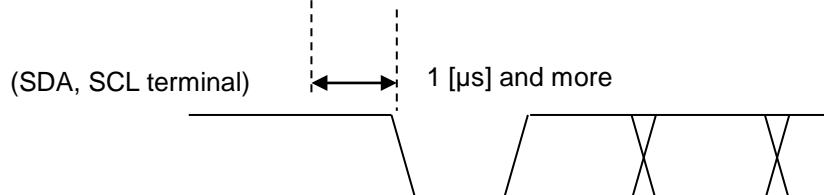
(3) Reset

Keep the RESET state for at least 1 [μs] once all 2 system power have reached operating condition power voltage. The maximum period for retaining the RESET state is 60 [s].



(4) I<sup>2</sup>C Bus

Start the I<sup>2</sup>C Bus control 1 [μs] or more after inputting clock and releasing the RESET.



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