

# **Self-diagnosis Program**

## **Application Note**

### **Basic Setting**

#### **Outlines**

This application note describes the basic setting to use the self-diagnosis program.  
This document should be referred when the self-diagnosis program is used by a TXZ series microcontroller.  
This library supports the sample program with the peripheral driver of TXZ series enclosed.

**Table of Contents**

Outlines.....	1
Table of Contents.....	2
1. Preface .....	4
2. Operation Confirmation Environment .....	5
3. Setting.....	6
3.1. Tree Structure .....	6
3.2. Build of Project.....	7
3.3. Download and Execution .....	9
3.4. Common Description for Sample Program.....	14
3.5. Use of DEBUGMSG Macro .....	18
4. Revision History .....	20
RESTRICTIONS ON PRODUCT USE .....	21

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## 1. Preface

This application note is a document for the basic setting at the use of the self-diagnosis program.

This note describes the information about the settings, the operation environment, and others when the test is executed.

This library code should be used after it is added (overwritten) to the published sample program.

The explanation of this document uses the TMPM4K Group (1).

When the program is applied to a product, some appropriate modification may be necessary depending on the specifications of the product.

## 2. Operation Confirmation Environment

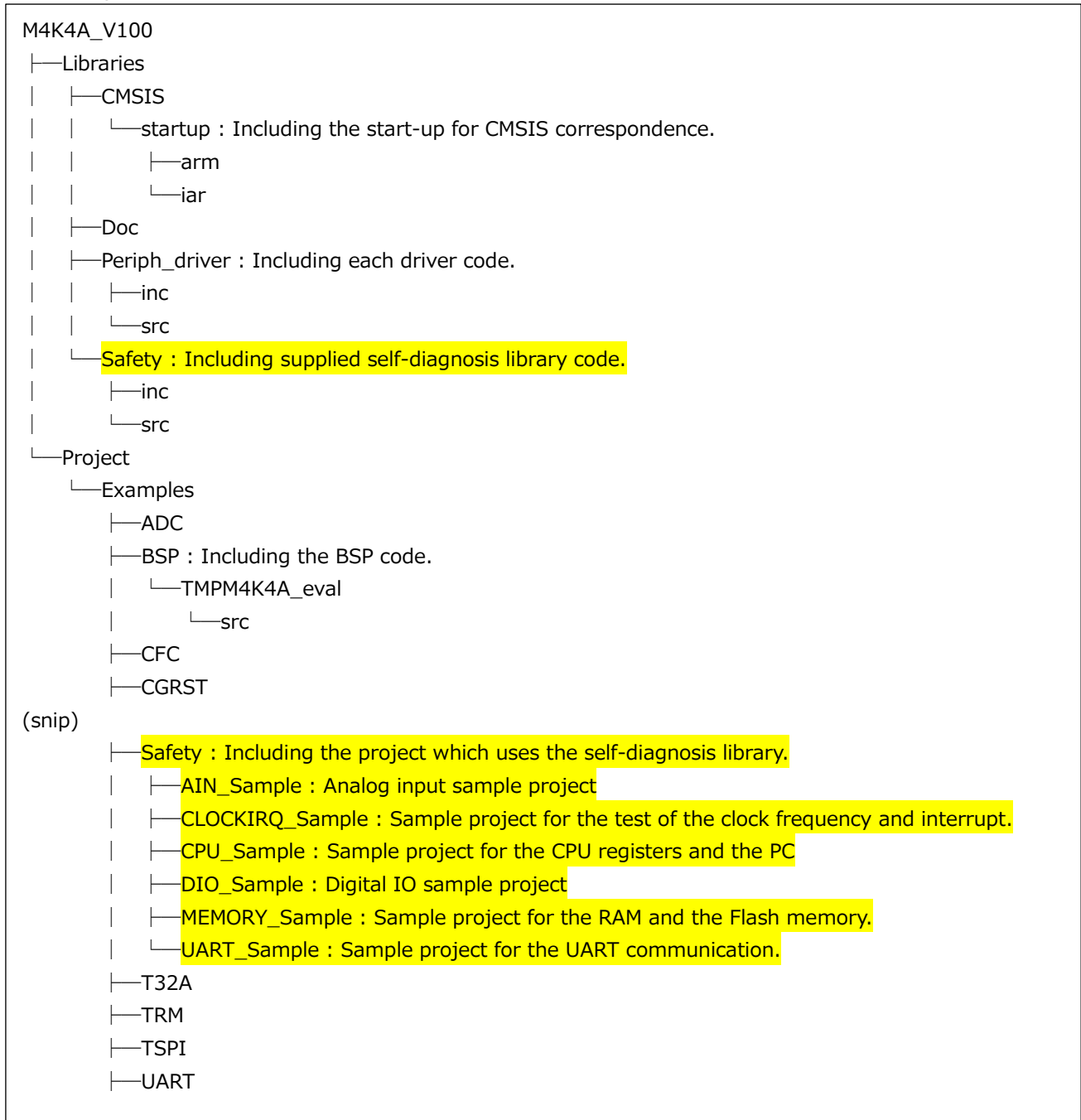
Used microcontroller	TMPM4K4AFYAUG
Integrated development environment	IAR Embedded Workbench for ARM 8.22.2
Integrated development environment	Arm® Keil® MDK Version 5.24.2.0

### 3. Setting

This explanation is an example of using TPM4KxA sample program.  
This library code should be used after it is added (overwritten) to the published TPM4KxA sample program.

#### 3.1. Tree Structure

The supplied tree is overwritten on the sample program v1.0.0, and it is expanded. The following tree format is given.



Each function of the self-diagnosis library has been included in one of the sample projects. The operation of the function can be checked when the sample project should be built, be downloaded to the TPM4K4 evaluation board, and be executed.  
The colored parts are additional files for self-diagnosis.

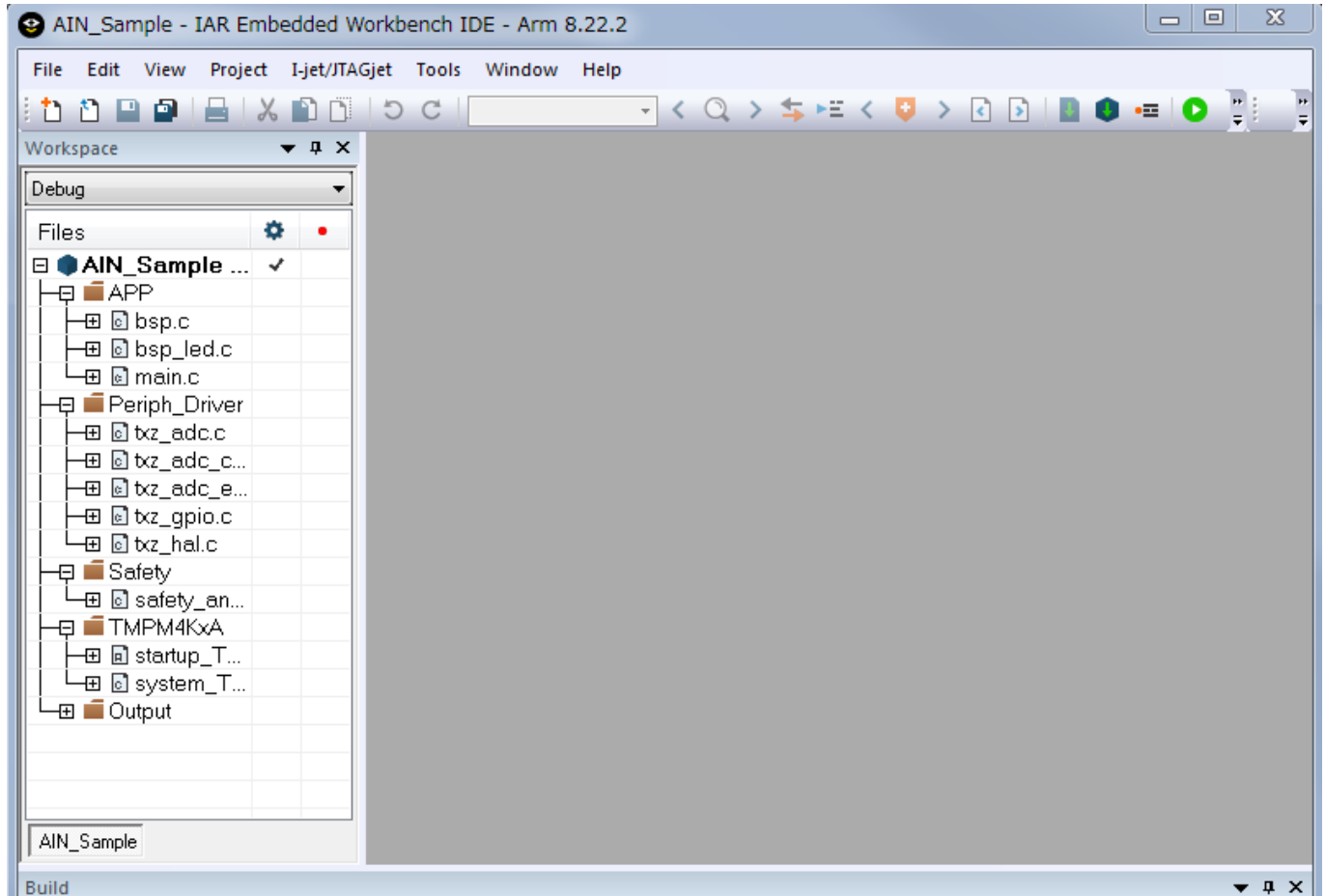
### 3.2. Build of Project

<In the case of IAR Embedded Workbench>

- A project is built in the IAR Embedded Workbench as follows;

The IAR Embedded Workbench is started up.

A project can be opened in IAR Embedded Workbench by opening any workspace file (for example, AIN\_Sample.eww) in the Project \ Examples \ Safety folder from the "Open Workspace" of the File menu



"Make" (F7) should be executed in the Project menu to build the project.

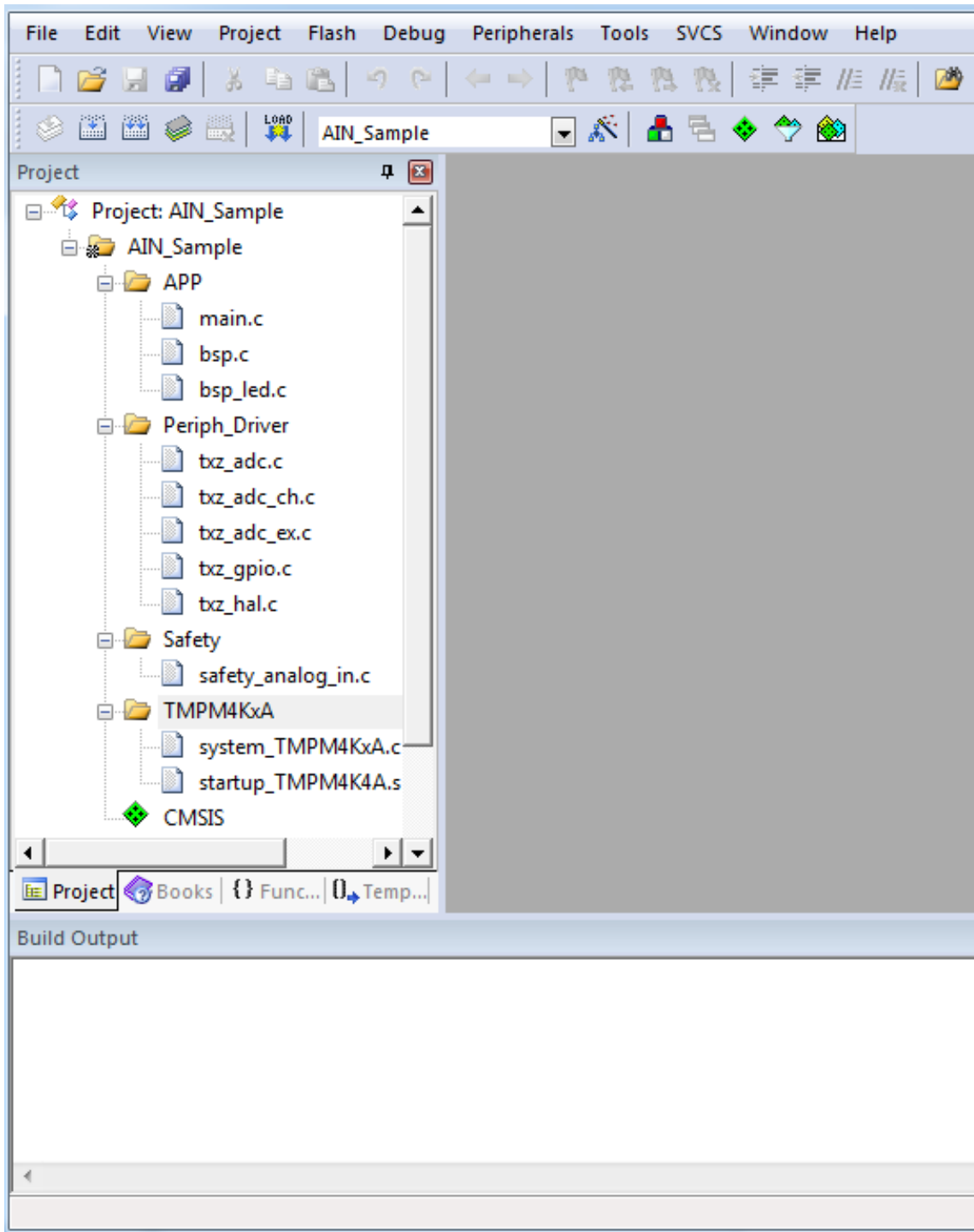
"Total error count: 0" shows the success of the build.

< In the case of Arm Keil >

- A project is built in the Arm Keil as follows;

The Arm Keil is started up.

A project can be opened with Arm Keil by opening any workspace file (for example, AIN\_Sample.uvprojx) under the Project \ Examples \ Safety folder from "Open Project" of the Project menu



"Build Target" (F7) in the Project menu should be executed to build the project.  
If the total error count is 0, the build has succeeded.



**3.3. Download and Execution**

The USB terminal (the DAP connector) on the evaluation board should be connected to the PC.

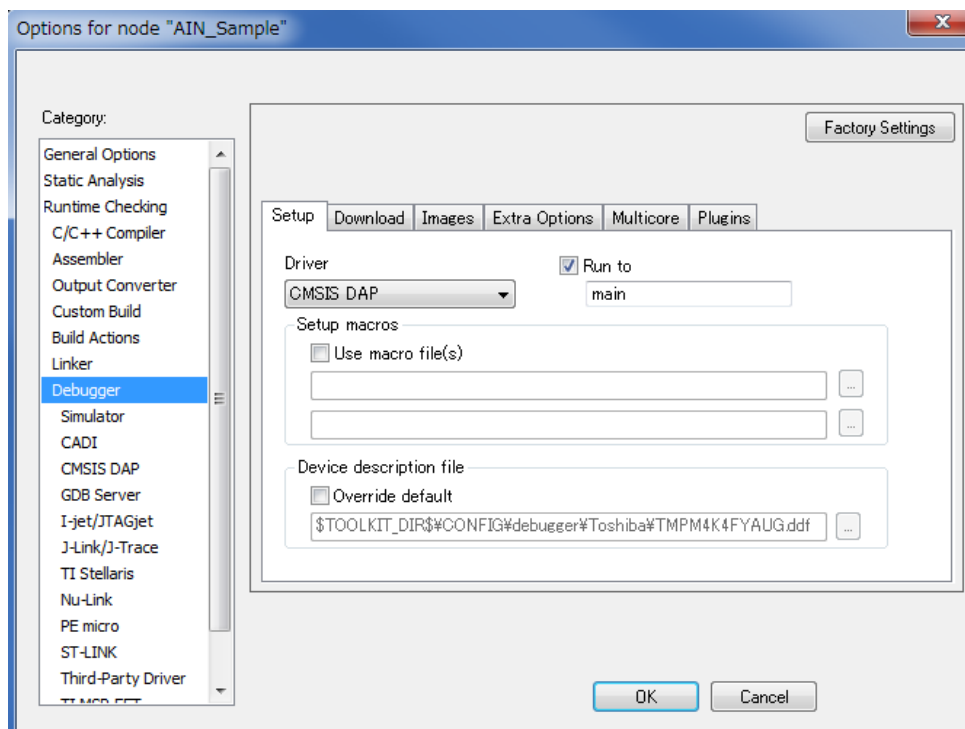
\*Please set according to your development environment

<In the case of IAR Embedded Workbench>

The download is done in the IAR Embedded Workbench as follows;

“Option” in the Project menu in the IAR Embedded Workbench should be selected. “CMSIS DAP” should be selected in “Debugger”/“Setup”.

In “CMSIS DAP”/“Interface”, “SWD” should be selected and “OK” is clicked.



“Download and Debug” should be selected in the Project menu in the IAR Embedded Workbench, or the “Download and Debug” icon should be clicked on the tool bar. Then, the build result is written to the Flash memory in MCU, and the debugger starts up after the reset of the CPU.

There is another way. “Download” in the Project menu -> “Download of Active Application” is selected, then the build result is written to the Flash memory in MCU. After this, if the “Debug without Downloading” is selected, the debugger starts up after the reset of the CPU.

When the debugger starts up, the execution suspends at the entry of the “main” function. “Execution” (F5 key) in the Debug menu is done, the downloaded program starts. The test result is shown with the LED lighting in the self-diagnosis sample program.

The output to the terminal I/O has been disabled in the initial setting at release.  
The option setting should be changed. Then the execution message can be displayed by the DEBUGMSG macro in the program on the "Terminal I/O" window.  
Refer to "Use of the DEBUGMSG Macro" for setting options.

The following is the case of the AIN\_Sample project.

```
get_adc_value: value = 0x0
Lo Output=0x0
get_adc_value: value = 0xfff
Hi Output=0xfff
get_adc_value: value = 0xf1c
MIDVOL=0xf1c
Analog IN Test: SUCCESS.
get_adc_value: value = 0x6f5
safety_AIN_PE4: SUCCESS. value=0x6f5
Finish!
```

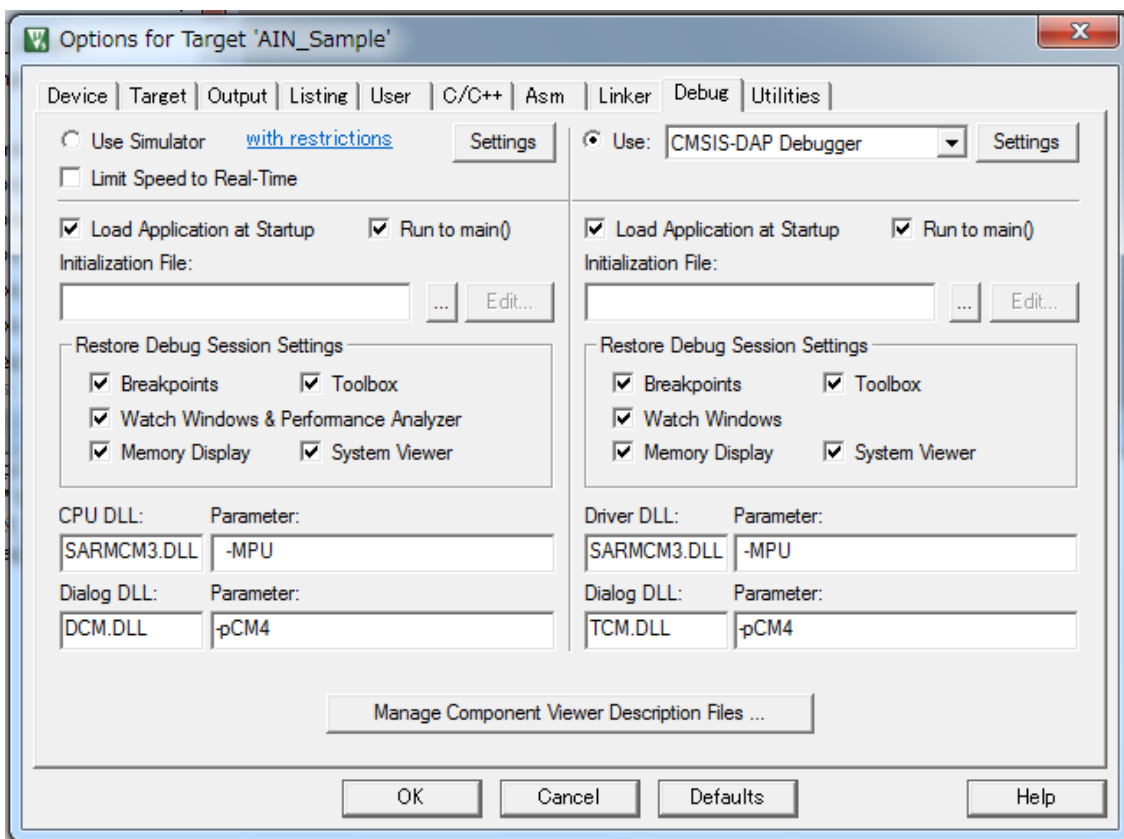
As well as the "Execution" (F5 key), "Step Over" (F10 key) and "Step In" (F11 key) are available.  
"Registers" should be selected in the menu on the View to show the CPU register information.

In order to stop the debug execution, "Stop Debugging" in the Debug menu should be executed or the "x" icon (Stop Debugging) in the task bar should be selected.

< In the case of Arm Keil >

The download is done in Arm Keil as follows;

“Options for Target ‘(Project Name)’ ” should be selected in the Project menu of the Arm Keil. “CMSIS-DAP Debugger” is selected in “Debug”.



“Start/Stop Debug Session” should be selected in the Debug menu of the Arm Keil. Then, the build result is written to the Flash memory in the MCU, and the debugger starts up after the reset of the CPU.

When the debugger starts up, the execution suspends at the entry of the “main” function. “Run” (F5 key) in the Debug menu is selected, the downloaded program starts. The test result is shown with the LED lighting in the self-diagnosis sample program.

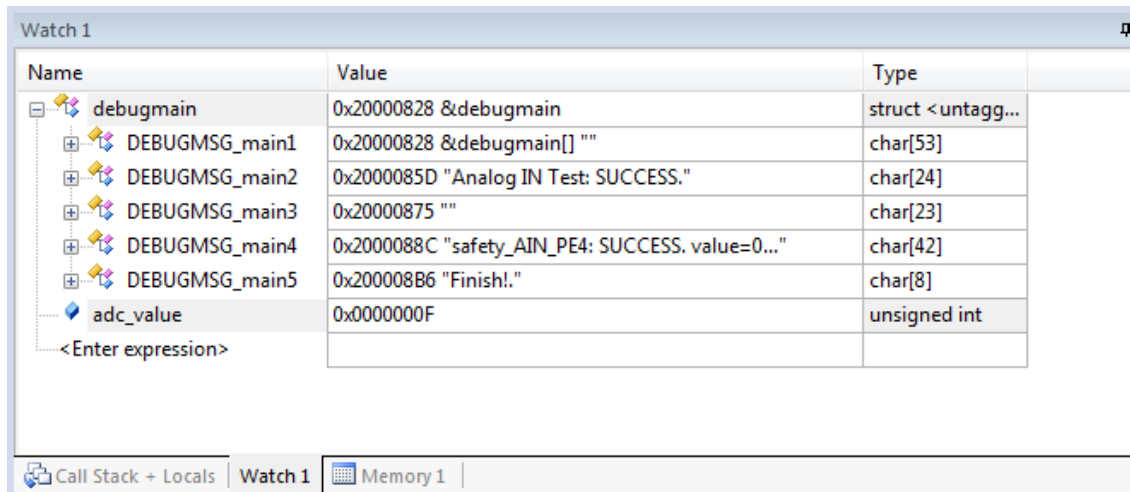
The terminal I/O cannot be used in the Arm Keil.

After the program is executed, the variable (“debugmain”) which stores the output message should be checked by the “Watch” function.

The target variable should be selected (double-click) and a right click is done. “Add ‘(Selected variable name)’ to...” should be selected. Then the “Watch” function can be done.

There is another way to check it. “Watch Windows” should be selected in the View menu. And the target variable should be dragged and dropped on the Watch window.

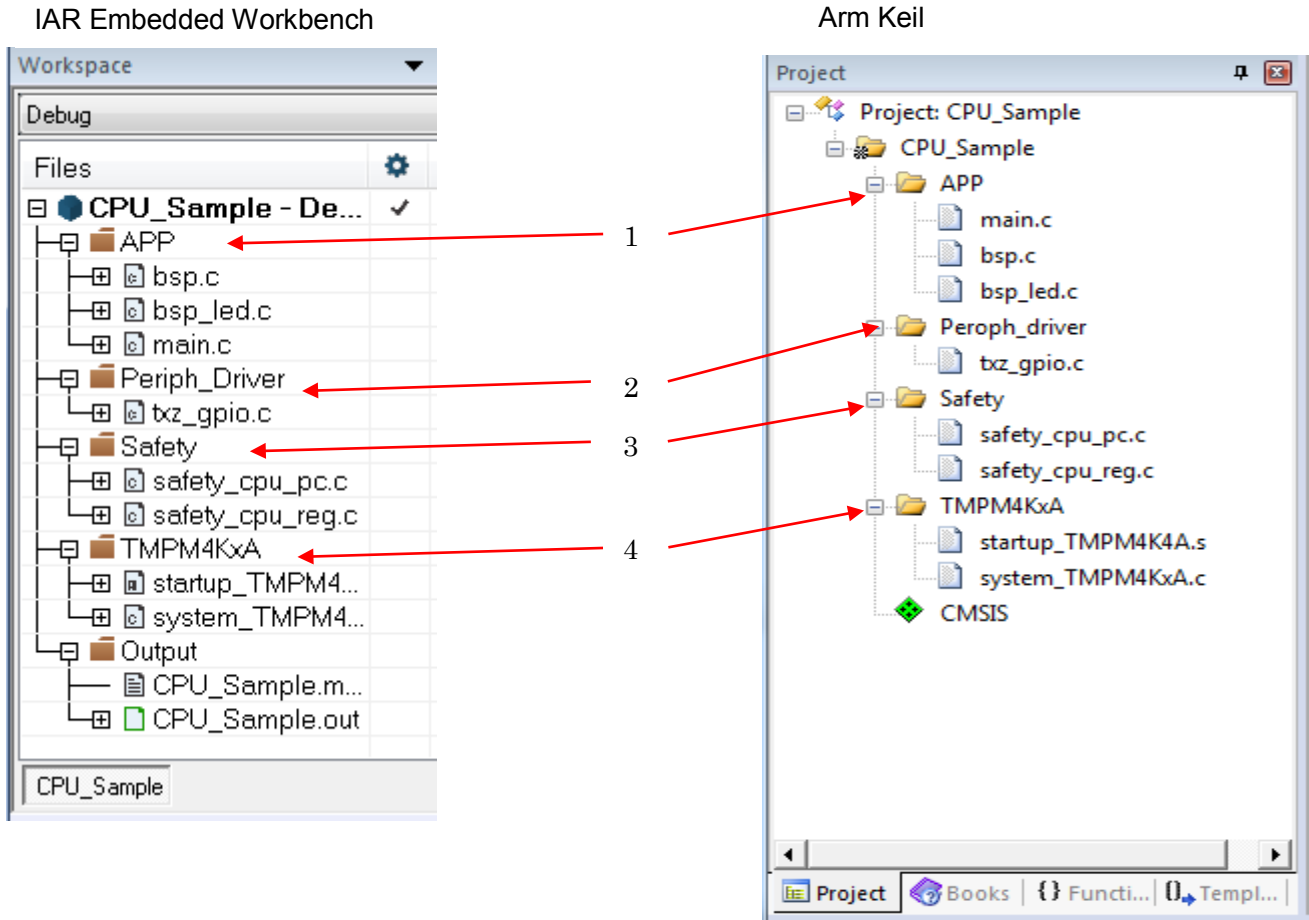
The following is an example of the AIN\_Sample project.



As well as "Run" (F5 key), "Step Over" (F10 key) and "Step" (F11 key) are available. "System Viewer" in the View menu should be selected to display the CPU register information. "Start/Stop Debug Session" in the Debug menu should be selected to stop the debug process.

**3.4. Common Description for Sample Program**

The common structure of each sample project is as follows;  
This is the case of “CPU\_Sample” program.



**1: APP group icon**

All files in this group are included under Project\Examples folder.

Only “main.c” among them is included in the “src” folder in the project. It has all original implementation of the sample project. The other files use the existing library codes as they are.

**2: Periph\_driver group icon**

All files in this group are the driver files which are included in the Libraries\Periph\_driver folder.

Only “txz\_gpio” driver is used in the CPU sample project above.

**3: Safety group icon**

All files in this group are the self-diagnosis library files in the Libraries\Safety folder.

**4: TMPM4KxA group icon (the “product name” should be modified to the name of the target product.)**

All files in this group are the start-up codes in the Libraries\CMSIS folder.

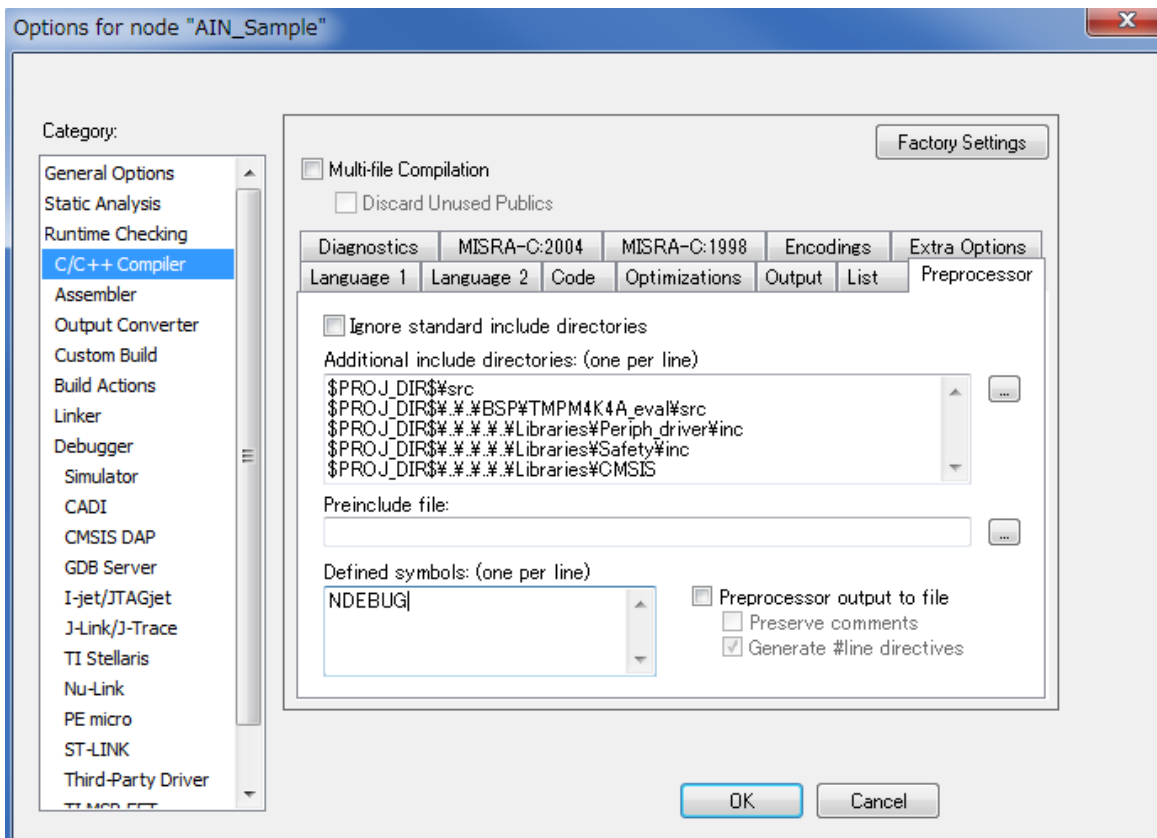
When these source codes are used, it is necessary that the path of the corresponding include file is specified.

<In the case of IAR Embedded Workbench>

The following setting should be done on the “C/C++ Compiler”/“Preprocessor” setting in the Option setting view which is opened by “Option” in the Project menu in the IAR Embedded Workbench.

Include setting

```
$PROJ_DIR$\src
$PROJ_DIR$..\..\BSP\TMPM4K4A_eval\src
$PROJ_DIR$..\..\..\Libraries\Periph_driver\inc
$PROJ_DIR$..\..\..\Libraries\Safety\inc
$PROJ_DIR$..\..\..\Libraries\CMSIS
```

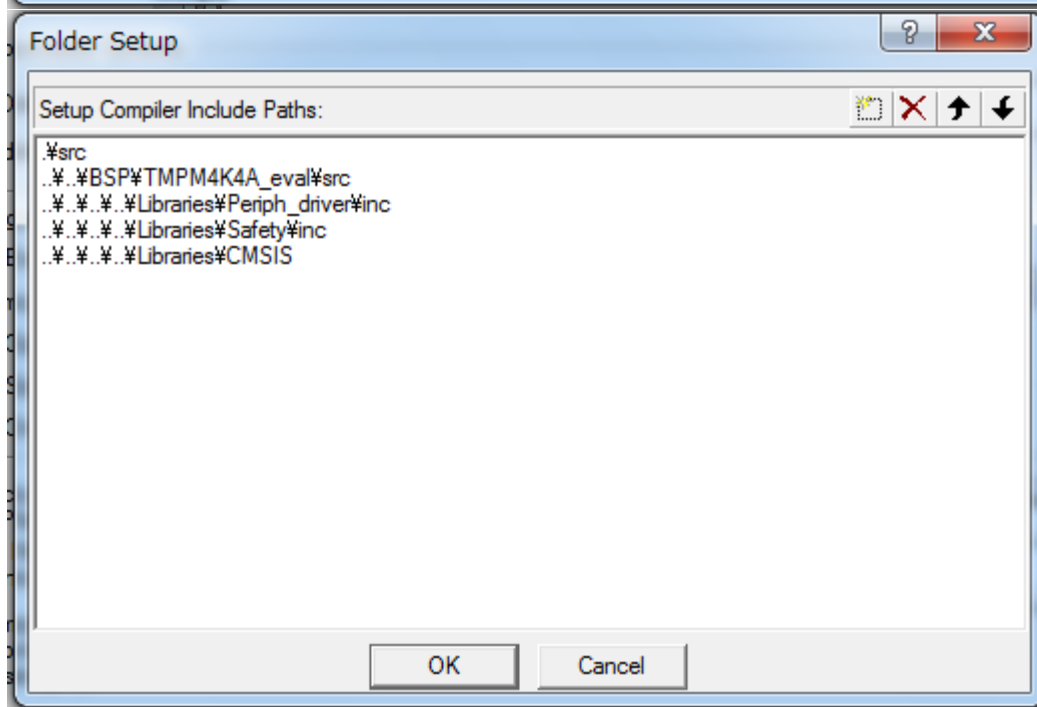
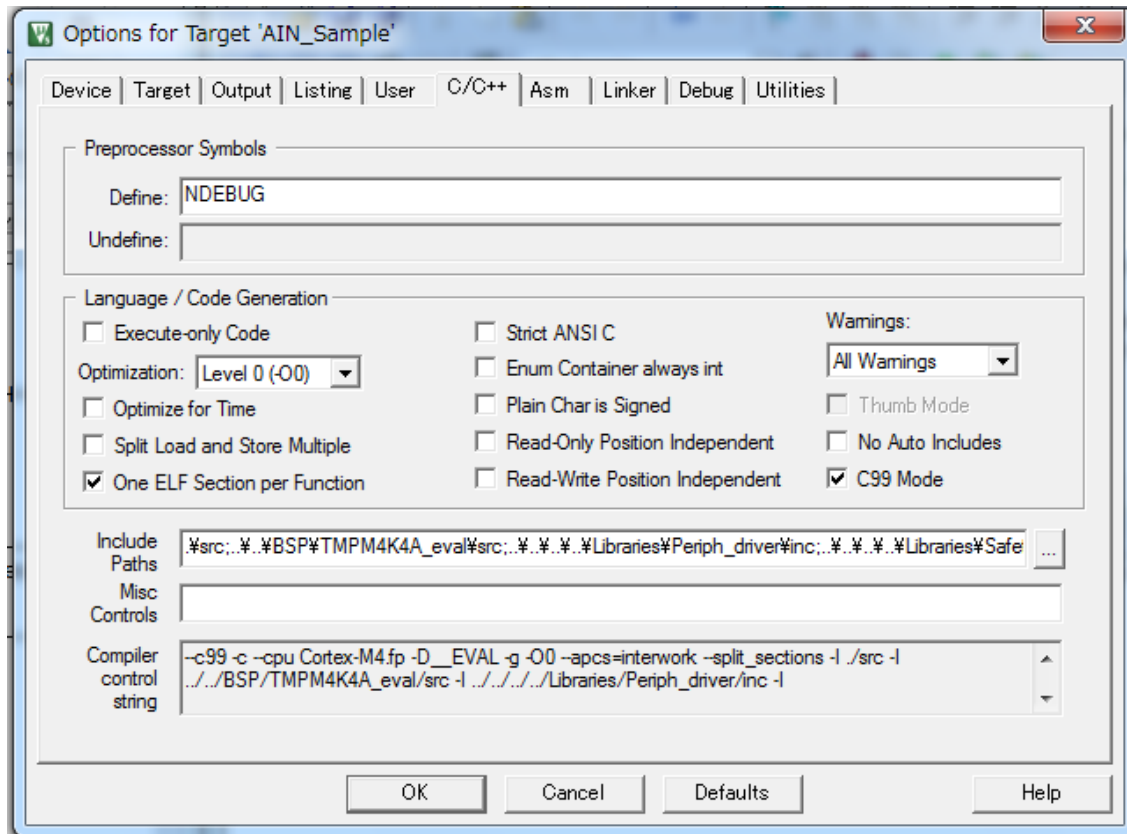


< In the case of Arm Keil >

“Include Paths” are set on the “C/C++” setting in the Option setting view which is opened by “Options for Target ‘AIN\_Sample’ ” in the Project menu of the Arm Keil.

### Include setting

```
.\src;..\BSP\TMPM4K4A_eval\src;..\..\..\Libraries\Periph_driver\inc;..\..\..\Libraries\Safety\inc;..\..\..\Libraries\CMSIS
```





The other setting items in this project are shown as follows.  
Refer to the tables when a new project is built.

### IAR Embedded Workbench

General options/Target tab	<p>“Device” in “Processor variant” is selected. Toshiba -&gt; TMPM4K -&gt; TMPM4K4 -&gt; “Toshiba TMPM4K4FYAUG” should be selected in the list.</p> <p>“VFPv4 single precision” should be set to “FPU” in “Floating point settings”.</p>
General options/ Library Configuration tab	<p>“Use CMSIS” should be checked in “CMSIS”.</p> <p>“Normal” should be selected for “Library”.</p> <p>For Library low-level interface implementation, “None” should be selected.</p>
C/C++ compiler/Preprocessor tab	<p>“Added include directory” should be set, if necessary.</p> <p>“NDEBUG” should be assigned to the symbol definition.</p>
Linker/Checksum tab	<p>The CRC32 calculation range of the Flash memory should be set when the safety_FLASH is used. (Refer to the FLASH test item in the Memory Self-diagnosis Program Application Note)</p>
Debugger/Setting tab	<p>“CMSIS DAP” should be selected as a driver.</p>
J-Link/J-Trace/Connection	<p>“SWD” should be selected for “Interface”.</p>

### Arm Keil

Option for Target/Device tab	<p>“TMPM4K4FYAUG” should be selected for “Device”.</p>
Manage Run-Time Environment icon	<p>“CORE” in “CMSIS” should be checked.</p>
Option for Target/C/C++ tab	<p>“Added include directory” should be set, if necessary.</p> <p>“NDEBUG” should be assigned to the symbol definition.</p>
Option for Target/Debug tab	<p>“CMSIS-DAP Debugger” should be selected for “Use:”.</p>

**3.5. Use of DEBUGMSG Macro**

The self-diagnosis library and the sample program can output messages to the development environment using the DEBUGMSG macro.

The DEBUGMSG macro can be used only in the IAR Embedded Workbench, not in the Arm Keil. As for the Arm Keil, for the details of the message check, refer to the download in the case of Arm Keil in “Download and Execution”.

<In the case of IAR Embedded Workbench>

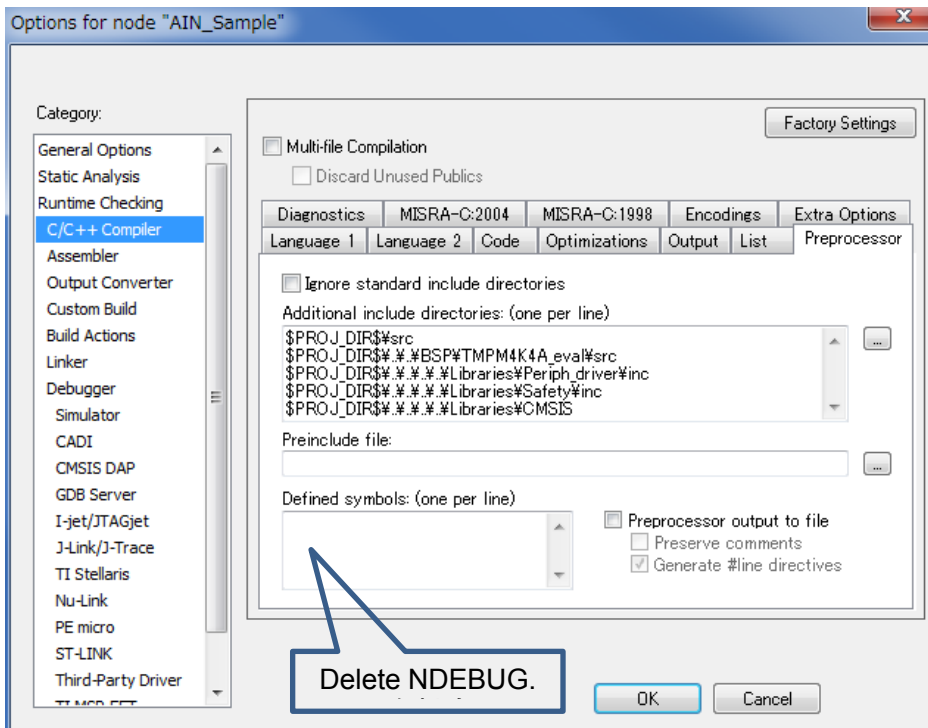
```
DEBUGMSG(1, ("jump to function address 0x%08x SUCCESS.\r\n", (uint32_t)func1));
```

This macro is defined in the following file.

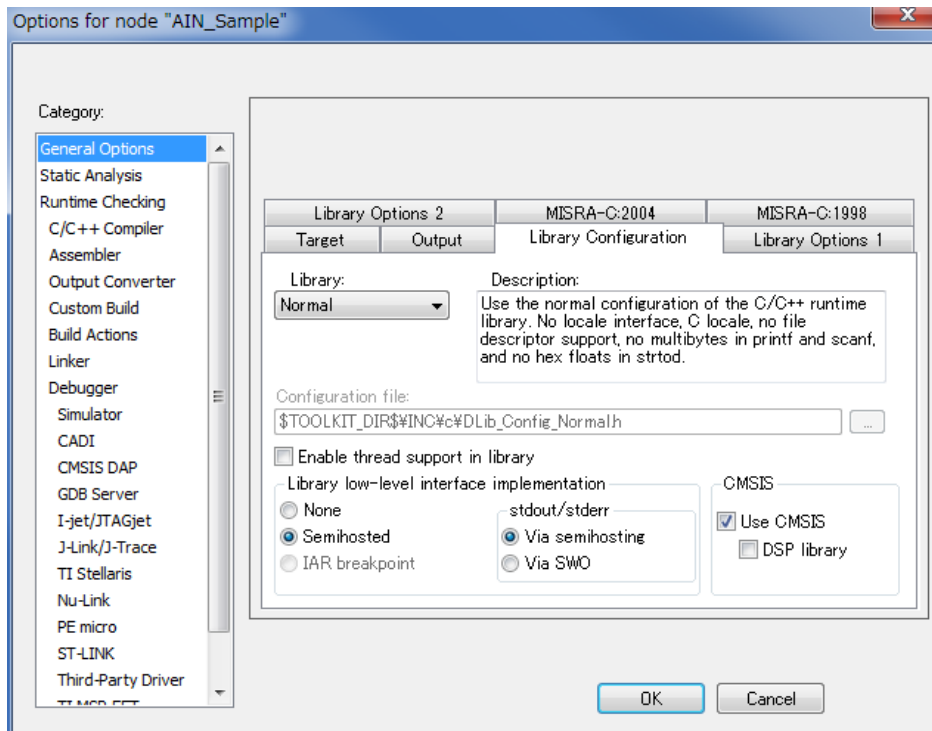
From Libraries\Safety\inc\txz\_safety\_def.h

```
// DEBUG define
#ifndef NDEBUG
#include <stdio.h>
// message output in DEBUG build
// use DEBUGMSG(1, ("message %s", string)) kind of forms to pass multiple arguments
// #define DEBUGMSG(x, y) ((x)?((void)printf y),1:0)
#define DEBUGMSG(x, y) if(x){(void)printf y;}
#else
// if you would like debug in "RELEASE" build, enable following and make build option
// general - library option - low level library option as semi-hosting
#include <stdio.h>
#define DEBUGMSG(x, y) ((void)((x)?(printf y),1:0))
#define DEBUGMSG(x, y) ((void)0)
#endif
```

When NDEBUG has been defined in the project, the DEBUGMSG macro does nothing. When NDEBUG is not defined, the macro is expanded to the formula which calls “printf”.



In “General option”/“Library setting” in the Project setting, “Semihosting” and “Via Semihosting” are specified for the implementation of the low level interface library. Then, the “printf” output sentence described in the DEBUGMSG macro is displayed on the terminal I/O window in the IAR Embedded Workbench environment.



On the other hand, the TPM4KxA sample program has the bsp\_uart\_io module (Project\Examples\BSP\TPM4K4A\_eval\src\bsp\_uart\_io.c) which outputs the printf sentence to the UART. It is notified that the module may compete with the console I/O setting in the IAR Embedded Workbench environment.

#### 4. Revision History

Revision	Date	Description
1.0	2019-08-27	First release

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